

Beyond the Worst-Case Analysis of Algorithms

There are no silver bullets in algorithm design, and no single algorithmic idea is powerful and flexible enough to solve every computational problem. Nor are there silver bullets in algorithm analysis, as the most enlightening method for analyzing an algorithm often depends on the problem and the application. However, typical algorithms courses rely almost entirely on a single analysis framework, that of worst-case analysis, wherein an algorithm is assessed by its worst performance on any input of a given size.

The purpose of this book is to popularize several alternatives to worst-case analysis and their most notable algorithmic applications, from clustering to linear programming to neural network training. Forty leading researchers have contributed introductions to different facets of this field, emphasizing the most important models and results, many of which can be taught in lectures to beginning graduate students in theoretical computer science and machine learning.

Tim Roughgarden is a professor of computer science at Columbia University. For his research, he has been awarded the ACM Grace Murray Hopper Award, the Presidential Early Career Award for Scientists and Engineers (PECASE), the Kalai Prize in Computer Science and Game Theory, the Social Choice and Welfare Prize, the Mathematical Programming Society's Tucker Prize, and the EATCS-SIGACT Gödel Prize. He was an invited speaker at the 2006 International Congress of Mathematicians, the Shapley Lecturer at the 2008 World Congress of the Game Theory Society, and a Guggenheim Fellow in 2017. His other books include *Twenty Lectures on Algorithmic Game Theory* (2016) and the *Algorithms Illuminated* book series (2017–2020).

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Preface

There are no silver bullets in algorithm design – no one algorithmic idea is powerful and flexible enough to solve every computational problem of interest. The emphasis of an undergraduate algorithms course is accordingly on the next-best thing: a small number of general algorithm design paradigms (such as dynamic programming, divide-and-conquer, and greedy algorithms), each applicable to a range of problems that span multiple application domains.

Nor are there silver bullets in algorithm *analysis*, as the most enlightening method for analyzing an algorithm often depends on the details of the problem and motivating application. However, the focus of a typical algorithms course rests almost entirely on a single analysis framework, that of worst-case analysis, wherein an algorithm is assessed by its worst performance on any input of a given size. The goal of this book is to redress the imbalance and popularize several alternatives to worst-case analysis, developed largely in the theoretical computer science literature over the past 20 years, and their most notable algorithmic applications. Forty leading researchers have contributed introductions to different facets of this field, and the introductory Chapter 1 includes a chapter-by-chapter summary of the book’s contents.

This book’s roots lie in a graduate course that I developed and taught several times at Stanford University.¹ While the project has expanded in scope far beyond what can be taught in a one-term (or even one-year) course, subsets of the book can form the basis of a wide variety of graduate courses. Authors were requested to avoid comprehensive surveys and focus instead on a small number of key models and results that could be taught in lectures to second-year graduate students in theoretical computer science and theoretical machine learning. Most of the chapters conclude with open research directions as well as exercises suitable for classroom use. A free electronic copy of this book is available from the URL <https://www.cambridge.org/9781108494311#resources> (with the password ‘BWCA_CUP’).

Producing a collection of this size is impossible without the hard work of many people. First and foremost, I thank the authors for their dedication and timeliness in writing their own chapters and for providing feedback on preliminary drafts of other chapters. I thank Avrim Blum, Moses Charikar, Lauren Cowles, Anupam Gupta,

¹ Lecture notes and videos from this course, covering several of the topics in this book, are available from my home page (www.timroughgarden.org).

PREFACE

Ankur Moitra, and Greg Valiant for their enthusiasm and excellent advice when this project was in its embryonic stages. I am also grateful to all the Stanford students who took my CS264 and CS369N courses, and especially to my teaching assistants Rishi Gupta, Joshua Wang, and Qiqi Yan. The cover art is by Max Greenleaf Miller. The editing of this book was supported in part by NSF award CCF-1813188 and ARO award W911NF1910294.

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