

1 The Impulse to Gesture Spontaneous but Constrained

1.1 The Impulse to Gesture

The idea of an *impulse* to gesture while speaking is an ideal starting point for this book. First of all, it captures an everyday view of gesturing as something uncontrollable and subconscious. I am not alone among gesture researchers to have made an addressee, upon mentioning this research area, suddenly claim heightened self-awareness of her gestures. Some people report immunity to this impulse – they say they 'never' gesture – whilst others are apparently overwhelmed by it – they 'always' gesture. In both cases, I observe a steady stream of recognisable gesture forms coherently organised and deployed as they speak. At the same time, the idea of an impulse to gesture captures a view of gestures that has arguably shaped the field of contemporary gesture studies; namely, the view that gestures are primarily a cognitive impulse, a spontaneous, unwitting, and idiosyncratic manifestation of thought (McNeill 1992, 2005, 2012, 2016).

The goal of this book is to explore a much lesser known side of the impulse to gesture. By 'recognisable gesture forms', I am not referring to emblematic gestures such as 'thumbs up' or to sustained body postures such as 'arms crossed' – for a dictionary combining emblems and postures see Morris (1994). I am referring to gestures that routinely connect with grammatical concepts in speech, and in the nature of that connection, exhibit regularity in their form, organisation, and function. This book is about those regularities. It is about the form and organisation of our impulse to gesture in connection with a particular grammatical concept in speech. My case will be based on negation.

Negation is a linguistic universal with clear grammatical and gestural manifestations. In grammar, a range of verbal particles and affixes explicitly express negation; they operate on the polarity of an utterance, and they impose positional constraints on syntax through negative node, scope, and focus – this understanding has been established for decades through various strands of linguistic, psycholinguistic, and logical–philosophical research (Horn 1989). Meanwhile in gesture, the head shake is a famous expression of negation

1



2 The Impulse to Gesture: Spontaneous but Constrained

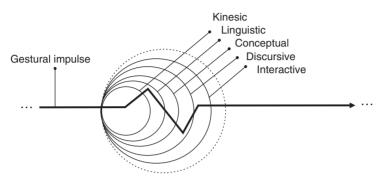


Figure 1.1 The impulse to gesture

(partly because of its notorious cultural variations; Harrison 2013). People are also aware of an array of manual gestures associated with negation that appear to block, wipe away, or push against imaginary objects — and some of these have received scholarly attention since antiquity (Kendon 2004). By exploring the connection between grammatical and gestural manifestations of negation at the micro-level of utterances in face-to-face conversation, a novel understanding of the impulse to gesture emerges.

A decade of research into these connections in natural spoken language interaction shows that our impulse to gesture is constrained by kinesic, linguistic, conceptual, discursive, and interactive structures (Figure 1.1).

These different layers of structure are inseparable within any one instance of gestural impulse. But they offer unique analytical angles to address gestures qualitatively and therefore constitute the sequentiality of chapters in this book. Furthermore, the identification of constraints in gesture through increasingly broad levels of structure stems from a methodological procedure for qualitative bottom-up gesture analysis developed within the *Towards a Grammar of Gesture* framework (henceforth 'ToGoG'; Müller, Bressem, and Ladewig 2013). The research underpinning this book was crucially shaped through a series of ToGoG workshops and conference panels, and my main methodology for gesture description and analysis draws from ToGoG's *Linguistic Annotation System for Gestures* (Bressem et al. 2013). For ToGoG, gesture analysis is a 'procedure of discovery' where each level of form description provides an empirical basis for the analysis of meaning. This book takes stock of my own discovery of the impulse to gesture through its connection to negation in speech.

In this introduction, I will begin by describing the origin of the project and its centrality to the cognitive linguistics framework. Then I will situate the work within the context of contemporary gesture studies and contextualise the



1.2 Grammar in Motion and the Grammar–Gesture Nexus

approach I have adopted theoretically and methodologically, focusing on a particular type of gesture form and function. Next I will introduce the spoken language corpora that serve as the primary data source for this exploration and explain the software I have used to analyse them (ELAN annotation software). Finally, I will offer a synopsis of each chapter to help readers navigate the book.

1.2 Grammar in Motion and the Grammar–Gesture Nexus

The research underpinning this book began in the countryside surrounding Bordeaux, France with a project in applied cognitive linguistics called *Grammar in Motion* (Lapaire 2005; see also Lapaire 2013, 2016). Contracted by Hachette Education and collaborating with a choreographer, Jean-Rémi Lapaire designed and filmed a series of gestural sequences designed to help English language teachers in France explain how English grammar works. Lapaire's gesture creation and choreography were based on embodied approaches to grammar within the field of cognitive linguistics.

In cognitive linguistics, researchers analysing evidence from linguistic usage patterns have found that seemingly 'abstract' or 'semantically empty' grammatical markers, processes, and structures actually encode rich and dynamic patterns of conceptualisation (Langacker 1987, 1991a, 1991b, 2008; Lapaire 2007). For Langacker (1991a), grammatical structures are not empty but meaningful and 'inherently symbolic, providing for the structuring and conventional symbolization of conceptual content' (p. 1). The patterns of conceptualisation reflected in grammar shed light on embodied reasoning and schematic structures derived from experience and body-based interaction in the world (Heine 1997; Lakoff and Johnson 1999). Bodily interaction with space, time, matter, and other bodies gives rise to conceptual metaphors (Lakoff and Johnson 1980), image schemas (Beate 2005; Johnson 1987; Lakoff and Johnson 1999), mappings (Fauconnier 1997), blends (Fauconnier and Turner 2000), and other body-based conceptualisation structures (Heine 1997), all of which are consequently structured and symbolised by grammar.

In *Grammar in Motion*, Lapaire (2005) examined the body-based conceptualisation patterns underpinning well-researched areas of English grammar to elaborate a theory of *Kinegrams*. According to Lapaire (2007), Kinegrams (from *kinesis* and *gram*) are 'postural and gestural analogues of core grammatical phenomena', created based on image-schematic, metaphoric, and conceptual blending analyses of grammatical meaning and processes (p. 7). The Kinegrams created for the *Grammar in Motion* project therefore visualise or "act out" the semantic configurations and pragmatic mechanisms typically associated with selected grams or constructions' (ibid.). For example, addressing the English modal verbs Lapaire (2007) wrote:

3



4 The Impulse to Gesture: Spontaneous but Constrained

In the kinegrammatic performance that accompanies remarks on the socio-cognitive properties of deontic *must*, one of the manipulator's hands is shown pressing on the manipulee's back to obtain forced motion towards the target action. Likewise, the weaker force-dynamic but stronger directional properties of deontic *should* in *You should behave yourself* or *You should see a doctor* become more apparent as the manipulator is shown exerting lighter pressure on the manipulee's back with one hand, while 'showing the right way' with the other to indicate 'the appropriate course of action'. (p. 23)

Kinegrams such as those for the modal verbs establish an important theoretical link between grammar and gesture. For me, they opened a space for empirical investigation into real-time dynamic connections between grammar and gesture in spoken language discourse and interaction.

The existence of a 'grammar–gesture nexus' – a systematic binding of grammatical and gestural form – challenges a mainstream view that gestures are primarily spontaneous, unwitting, and idiosyncratic manifestations of thought (McNeill 1992, 2005, 2012, 2016). In McNeill's (1992) original 'speech-gesture nexus' (p. 9), the temporal and semantic coordination between speech and gesture in spoken language discourse has nothing to do with grammar but instead reflects a psychological 'growth point'. This growth point is 'the initial unit of thinking for speaking out of which a dynamic process of organisation emerges' (McNeill 2005: 17). Within the growth point, a 'real-time dialectic' occurs between static and dynamic modes of thought. The static mode of thought consequently manifests itself through conventional, linear, syntactic structures in speech – grammar – while the dynamic mode of thought manifests itself through imagery – gestures. Gestures are thus spontaneous creations based on unfiltered conceptual content, diametrically opposed to the 'static structures' or 'chunks' of linguistic structure (McNeill 2016) provided conventionally by grammar.

In the grammar–gesture nexus, 'grammar' is not a set of disembodied static structures. Grammar is a symbolic resource for speakers to shape and share embodied conceptualisation. Grammatical patterns construe thought patterns (Langacker 1987, 1991a, 1991b), and those thought patterns also motivate the gesture forms and functions that accompany speech. Grammar in the grammar–gesture nexus thus has salient symbolic and functional dimensions, both of which connect explicitly with gesture symbolism and function. By shaping and sharing conceptual content in particular ways, speakers 'use' grammar to achieve a range of functions. Speakers use grammar to hypothesise (conditionality), to request (question marking), to affirm (assertion), and to reject, oppose, and deny (negation). Following Givón (1993), from this perspective grammar is both a symbolic resource and 'a set of strategies that one employs in order to produce coherent communication' (p. 1). In focusing on the embodied, symbolic, and functional dimensions of grammar, similarities between grammar and gesture begin to emerge.



1.3 Gesture Form, Organisation, and Function

First, both grammar and gesture are embodied. Gesture is embodied not only in the literal sense that gesture involves the body, but also because the hands are an evolutionary source of embodied conceptualisation (Streeck 2009). As Streeck (2009) notes, 'no part of our body (except the eyes) is as important as the hand in providing us knowledge of the world' (p. 4). The hands are thus a central tool for distributing and extending human cognition (Hutchins 1995). As we interact manually with our world, for example, 'fingers capable of grasping objects sort and categorise stimuli' through peripheral neuron systems (Wilson and Folia 2017; cf. Pruszynski and Johansson 2014). Second, both grammar and gesture are symbolic structures that speakers deploy for coherent communication. McNeill (1992) notes that 'gesture is a symbol in that it represents something other than itself' (p. 20). Like grammatical symbolism, gestural symbolism also involves the pairing of physical form with conceptualisation. Langacker (2008) explicitly includes '[u]nder the rubric phonological structure ... not only sounds but also gestures' (p. 29), consequently speculating elsewhere 'whether such gesture should itself be considered linguistic in nature, that is, an inherent aspect of language structure' (p. 249). Third, both grammar and gesture have a salient functional dimension. Speakers also 'use' gestures to achieve an array of communicative functions. As Kendon (2004) observes, people may show 'through visible bodily actions, that they are asking a question, making a plea, proposing an hypothesis, doubting the word of another, denying something or indicating agreement about it' (p. 1).

By investigating these connections between grammar and gesture, this book describes the kinesic, linguistic, conceptual, discursive, and interactive structures that shape our impulse to gesture in interaction. The focus shifts from the raw cognitive-psychological side of gestural impulses to the systematic forms, organisation patterns, and functions that gestures exhibit in cooccurrence with core grammatical concepts structuring speech.

1.3 Gesture Form, Organisation, and Function

Gesture form refers to a salient kinesic feature of gestures: what they look like and how we can describe their appearance. Looking at a gesturing hand, gesture form can be described as the simultaneous combination of at least four form features. Every gesture has a handshape, a palm orientation, and a location in space; and most have a movement pattern (Bressem 2013). The result of this combination is perceived holistically as 'a gesture form' and is only broken down for initial analytical purposes. This rudimentary level of gesture form can also be described in terms of form dimensions (Hassemer 2015) or egocentrically, that is, from the perspective of physiological mechanism (Boutet 2010).

Gesture organisation refers to the temporal unfolding of gestures. Every gesture exhibits a basic temporal sequence akin to a beginning, middle, and

5



6 The Impulse to Gesture: Spontaneous but Constrained

end. More technically, phases of gestural action include a preparation phase, a stroke phase, various hold phases, and a retraction phase (Kendon 1980, 2004). The preparation phase occurs at the beginning of gesture performance when the speaker's hands are initially mobilised to perform a gesture. This initial movement often begins from a position of rest or 'home position' into a visible space immediately in front of the speaker's body (Sacks and Schegloff 2002). Then, the stroke phase is characterised by clear and visible form features; movements are part of the gesture's form as opposed to being a means to situate the gesture in a particular location; and the stroke is generally accepted as the moment when a gesture's meaning is expressed and its functions are achieved (Kendon 2004). Hold phases are moments where a phase of gestural action is momentarily interrupted or paused – the hands are still but tense. The retraction phase occurs as the hands return to their position of rest. Together, these phases coordinate the unfolding of any particular gesture and orchestrate its momentum in relation to speech. Though the stroke is often seen as carrying the gesture's meaning, all phases are potentially meaningful and provide speakers with interactive resources in face-to-face communication (see, for example, Cibulka 2015).

Gesture forms and organisation patterns allow speakers to achieve an array of different functions through gesturing while speaking. To report a sample of well-understood functions, gestures have been shown to add informational content to utterances (Beattie and Shovelton 1999), assist speakers in lexical retrieval and other production processes (Hadar 1989), guide intrapersonal thinking processes (Goldin-Meadow 2003), convey source domains of conceptual metaphors (Cienki and Müller 2008; Sweetser 1998), replace words (Kendon 1988; McNeill 1992), mark up discourse structures, such as topic-comment (Kendon 1995, 2004), connect speech to material structures in the local environment (Goodwin 2007), create cohesion over stretches of discourse (Chui 2009; McNeill 1992), manage the interaction and distribution of turns (Bavelas et al. 1992), and contribute to speech act performance (Kendon 2004; Müller 2004; Streeck 2009). While recent handbooks serve testimony to this diversity of gesture functions (Müller et al. 2013b, 2014), Kendon's (2004) distinction between the referential and pragmatic functions of gesture is most relevant here.

Kendon (2004) observed that gesture functions could broadly be categorised into referential and pragmatic functions. When a gesture nuances, enhances, elaborates on, illustrates, depicts, or otherwise represents aspects of the co-occurring speech, gestures function 'referentially'. In such cases, these are 'gestures that are part of the referential content of their respective utterances' (p. 158). When a gesture frames, presents, interprets, and structures aspects of the co-occurring speech, often in relation to the broader interaction, then gestures function 'pragmatically'. Gestures that function pragmatically are



1.4 Recurrent Gestures and Gesture Families

'gestures that indicate something about the speaker's attitude to the referential meaning or that contribute to the interpretive framework in terms of which this meaning should be treated' (ibid.). Kendon (2004) observed that gestures with pragmatic functions 'serve to indicate the type of "act" or "move" the speaker is engaged in, how the speaker regards the utterance, or how the discourse is to be structured' (p. 359).

Speech act performance, modality, and discourse structure emerge as functional dimensions shared by both grammar and gesture. Symbolic structures in grammar can be identified that speakers use to perform speech acts, adopt stance, and structure discourse; and likewise, symbolic structures in gesture have been identified that achieve those functions by shaping and sharing conceptual content in particular ways in the gestural modality. It is those structures within the gestural modality that I referred to earlier as 'recognisable gesture forms'. Gestures that achieve pragmatic functions are recognisable because they have undergone conventionalisation. As Kendon (2004) explains:

If so-called 'pragmatic' gestures appear conventionalised, this perhaps is not very surprising. Whereas what may comprise the substantive content of any utterance is without limits, and whereas how aspects of this content may be expressed gesturally may be a highly variable matter, the kinds of speech acts that there are, the types of organisational structures in turn-taking, and the ways in which discourse may be structured are much more limited. If any aspect of conversational gesture is to become stylised, we might expect those aspects that function pragmatically would become stylised first. (p. 282)

Gesture forms and functions thus range from spontaneous and idiosyncratic (i.e. 'improvised'; Streeck 2009) to routine and conventionalised. Based on grammatical analysis, Langacker (1987) has argued that '[l]anguage is a mixture of regularity and idiosyncrasy' (p. 411). The co-existence of referential and pragmatic functions in gesture suggests that the mix observed for grammar is also characteristic of gesture. Within a grammar—gesture nexus, it is not that grammar is the regular dimension and gestures are the idiosyncratic dimension of language. Symbolic structures in *both* grammar and gesture exhibit a continuum between regularity and idiosyncrasy depending on their function in spoken discourse. While idiosyncrasy has primarily been studied through the imagistic function of gestures, the regularity of gesture has been explored, identified and documented most saliently in studies of 'recurrent gestures' (Ladewig 2011, 2014b) and 'gesture families' (Kendon 2004).

1.4 Recurrent Gestures and Gesture Families

Recurrency is a major feature of the impulse to gesture and thus a central theme of this book. Generally speaking, recurrency characterises the impulse to

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8 The Impulse to Gesture: Spontaneous but Constrained

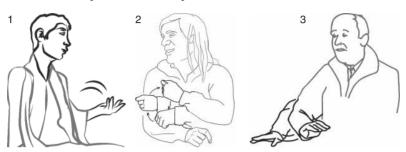


Figure 1.2 Examples of recurrent gestures: 'Palm Presenting' [1], 'Cyclic' [2], and 'Horizontal Palm' [3]

gesture because gestures continuously occur whenever people speak. Gestures have been observed to occur across speakers, contexts, languages, and cultures. More specifically, recurrency is a dimension of gesture form and function that leads to the repeated performance of similar gestures to achieve similar functions by different speakers in different contexts.

Any stream of gestures that accompanies speech will be populated with 'recurrent gestures' (Ladewig 2011, 2014b). Ladewig (2014b) defined the 'recurrent gesture' as a 'stable form-meaning unit [that] recurs in different contexts of use over different speakers in a particular speech community' (pp. 1559–60). The stability of recurrent gestures arises in the conventional pairing of a 'formational core' with a 'semantic core' that also often corresponds to a discursive function. Repertoires of recurrent gestures may be identified for a given linguistic community, such as German (Bressem and Müller 2014b) and French (Calbris 1990). The formational core of a recurrent gesture can be described as a relatively fixed combination of gesture form features, and the semantic core can be described as the associated meaning or function that the combination conventionally encodes and achieves.

Several recurrent gestures are now well documented in the gesture studies literature (Figure 1.2). Examples include the 'Palm Up Open Hand' or 'Palm Presenting' gesture ([1]); the 'Brushing Aside' gesture; the 'Cyclic' gesture ([2]); and the 'Horizontal Palm' gesture ([3]). To describe them briefly, the Palm Up Open Hand or Palm Presenting gesture connects with speech acts of offering, presenting, and suggesting, and at the level of discourse the gesture can mark the introduction of a new topic (Kendon 2004; Müller 2004). The Brushing Aside gesture has been observed among German and Spanish speakers to connect with rejections (Bressem and Müller 2014b; Teßendorf 2014). The Cyclic gesture can represent ongoing activity referentially but also extends metaphorically to connect with elicitations, requests, and turn-holding (Ladewig 2011, 2014a).



1.4 Recurrent Gestures and Gesture Families

Finally, the Horizontal Palm gesture is a recurrent gesture associated with negation and may indicate the speaker's refusal (Calbris 2003; Harrison 2010; Kendon 2004).

Studies of recurrent gestures present an array of conventionalised symbolic structures in the gestural modality that occur repeatedly, that is, they recur in spoken language discourse data. Recurrent gestures were absent from the widely adopted 'Kendon's continuum' – a continuum used to distinguish between various gesture types developed by McNeill (1992) and credited to research conducted by Kendon (1988). However, researchers have since inserted recurrent gestures between gesticulation and emblems (Cienki 2012; Ladewig 2014a). Any one stretch of spoken language discourse will be populated by such recognisable gesture forms, and they are contrasted with more idiosyncratic forms of gestural expression that may be termed 'singular gestures' (Müller 2010). Following Müller (2010), Ladewig (2014b: 1559) describes the distinction as follows:

Singular gestures have been described as spontaneous creations, which are used coexpressively with a certain speech segment and, as such, are part of the propositional content of an utterance. Recurrent gestures often fulfil performative functions, act upon speech, and form a repertoire of gestures that is shared within a culture.

Recurrent gestures thus comprise a formational and semantic core. This core is typically based on or derived from schematised re-enactments of everyday manual actions (Calbris 1990, 2011; Kendon 2004; Ladewig 2014b; Morris 2002; Müller 2004; Müller et al. 2013a; Streeck 2009). As Bressem et al. (2013) write: 'Gestures often constitute re-enactments of basic mundane actions, grounding the gestures' communicative actions in real world actions' (p. 1106; McNeill's 2016 critique of this view is addressed in Chapter 7). In addition to the formational core, recurrent gestures tend to exhibit a number of form-variants. The precise performance of a recurrent gesture may vary depending on context and lead to utterance-specific or 'local' meanings (Kendon 2004). Form variants arise usually from variations in form parameters other than those that constitute the core, especially movement pattern and location. Form-variants are determined by context and lead to subtle semantic variations for each gesture in interaction with specific utterances (Kendon 2004; Calbris 2003, 2011; Ladewig 2014b).

A recurrent gesture and its form-variants together constitute what Kendon (2004) has called a 'gesture family'. According to Kendon (2004), gesture families are:

groupings of gestural expressions that have in common one or more kinesic or formational characteristics ... [W]ithin each family, the different forms that may be recognised in most cases are distinguished in terms of the different movement patterns that are employed ... [E]ach family not only shares in a distinct set of kinesic features but each



The Impulse to Gesture: Spontaneous but Constrained

is also distinct in its semantic themes. The forms within these families, distinguished as they are kinesically, also tend to differ semantically although, within a given family, all forms share in a common semantic theme. (p. 227)

Gesture families are thus collections of form variants centred around a formational core. A gesture family structures and symbolises meaning conventionally in connection with a salient domain of speech act performance, modality, and discourse structure. The focus in this book is a particular gesture family associated with negation.

1.5 Negation and the Open Hand Prone Gesture Family

Recurrent gestures associated with negation were previously described in Kendon's (2004) context-of-use studies of gestures with 'pragmatic' functions. Kendon (2004) studied gestures of the Open Hand and first identified two gesture families: Open Hand Supine and Open Hand Prone gestures. In the Open Hand Supine gesture family, the hand is open and the wrist is supine so that the palm is facing upwards. Gestures in the Open Hand Supine family were found to occur in contexts where the speaker was presenting, offering, or suggesting ideas (Müller 2004). Gestures associated with negation, however, were described as part of the Open Hand Prone family.

In the Open Hand Prone family, according to Kendon (2004) 'the forearm is always in a prone position so that the palm of the hand faces either toward the ground or away from the speaker, depending upon how the elbow is bent' (p. 248). Gestures where the palm of the hand faces towards the ground were called 'Horizontal Palm' or 'ZP' gestures, and these also involved an abrupt horizontal movement along the lateral axis. ZP gestures are apparently derived from the act of knocking something aside with the hand or using the open hand to cut through (Calbris 2003). Open Hand Prone gestures where the palm of the hand faces away from the speaker were called 'Vertical Palm' or 'VP' gestures. With VP gestures, the hand re-enacts a stopping action. When analysing the contribution of Open Hand Prone gestures to the utterances they were part of, Kendon (2004) found that the gestures applied a 'semantic theme of stopping or interrupting a line of action that is in progress' (pp. 248–9). He found all gestures in this family to be performed 'in contexts where something is being denied, negated, interrupted or stopped, whether explicitly or by implication' (p. 248). Kendon (2004) thus established a connection between Open Hand Prone gestures and negation in terms of context-of-use.

Gestures in the Open Hand Prone family have also been described by other gesture researchers. Connections between Open Hand Prone gestures and the expression of negation have now been observed from semiotic (Calbris 1990,