Index

1-back task, 66–67
10,000-hour rule, 245
10-year rule, 245

abacus
  calculation studies, 126–135
  definition of, 121
Abernethy, B., 202, 212, 215–217
Abreu, A.-M., 213–214
absolute pitch
  anatomy of, 80–82
  neurology of, 77–82
action observation network (AON)
  and deception, 217–220
  and mirror neurons, 209–211
  and temporal occlusion, 215–217
  in motor expertise, 25–27
  in sports, 212–215
adaptability
  and motor expertise, 170–171
  in brain functioning, 16–19
  neurology, 183
aging
  and olfactory expertise, 93
  functional changes with, 231–232
  structural characteristics of, 232–234
Aglioti, S., 204–207, 213–214
Ali, Muhammad, 223–225
Amedi, A., 84
amygdala
  and blindness, 92
  and gustative expertise, 88
  in olfactory system, 42
analytical/structural processing, 46
anatomy
  changes in board games, 158–160
  of absolute pitch, 80–82
  of motor system, 171–177
angular gyrus (AG)
  and abacus calculations, 131
  and calculation expertise, 121–122
anterior cingulate cortex (ACC), 218–219
anterior cingulate gyrus (ACG), 125
anticipation
  and AON, 25–27
  and mirror neurons, 208–209
  and motor expertise, 197–205
  and the action observation network, 212–215
  neurology of, 215–217
AON. *See* action observation network
arcuate fasciculus (AF), 242
auditory expertise
  and absolute pitch neurology, 77–82
  and tones, 82
auditory system, 76
autism, 54
automaticity, 171

Baduk, 158–159
Baker, C., 59
Balser, N., 214
Bangert, M., 190
Bartlett, J., 150, 152–154
basal ganglia
  and the action observation network, 213
  in motor system, 175, 176
Bilalić, M., 11, 27, 30, 66, 70, 149–151, 154, 236–237
Binet, A., 107, 110
blindness
  and brain plasticity, 42–45
  and olfactory expertise, 91–92
  and tactile expertise, 83–85
  tactile ability and, 238–240
board game expertise
  chess studies and, 136–139
  knowledge structures in, 139–141
  memory and problem solving and, 141–144
  neurology of, 145–160

board game expertise (cont.)
  problem solving in, 154–158
  theories of, 144–145
bottom-up processing
  and visual expertise, 59–60
  definition of, 36
Braille
  and brain plasticity, 43–45
  and tactile expertise, 238–239
  gray matter changes in, 186
brain functioning
  and plasticity, 16–19
  development of, 19–21
  neuroimaging techniques in, 15–16
brain plasticity
  and adaptability, 42–45
  definition of, 16–19
  in the motor system, 177
Broca region
  and abacus calculations, 132, 135
  and language, 103, 104
Brochet, F., 86
Brown, Jim, 223–225, 226
Bryan, W. L., 193–195
Buschhüter, D., 93
Busey, T., 72–74

calculation expertise
  abacus calculators and, 126–135
  everyday expertise in, 120–122
  mental calculations and, 122–126
Calvo-Merino, B., 209–211
Campitelli, G., 150
Cannonieri, G. C., 187
Carey, S., 56
Carlsen, Magnus, 225–226
Carmody, D. P., 63–64
Castriota-Scanderbeg, A., 87–88
caudate nucleus (CaudNuc)
  and sports deception, 219
  in board game problem solving, 154–158
  size of in board game play, 158–160
central sulcus, 189–190
cerebellum
  and AON, 26–27
  and expert memorizers, 115
  and motor expertise, 187
  in motor system, 175–176
Chase, W., 110–111, 118, 139–141, 161–162, 245
Chebat, D.-R., 239–240
chess
  and chunks, 139–142
  and size of caudate nucleus, 159–160
  hierarchical structure in, 162
  holistic processing in, 151–154
  intelligence in, 236–237
  object recognition in, 146–148
choline, 232
chunking, 194
chunking theory, 144–145, 194–195
chunks
  and holistic processing, 47
  definition of, 10
  in board game expertise, 139–142
  motor programs as, 25
cognitive expertise
  chess as an example of, 8–12, 100–102
  definition of, 5
cognitive mechanisms
  and LTM, 6
  and spatial expertise, 161–162
  expertise domains in, 5
  expertise research and, 27–30
  in motor expertise, 192–203
  in radiological expertise, 62–65
  motor domains in, 13–15
  perception as, 7, 12
  the same in different fields, 225–227
Cohen, L. G., 44
color center, 38
composite face effect (CFE)
  and board game expertise, 151–153
  and Greebles, 57
  and holistic processing, 48
  and the FFA, 51–53
concurrent task, 128
condition, 145
corpus callosum, 189
cortical expansion, 179
corticocortical connections, 44
corticospinal tract, 173

creatine, 232
Cross, E.S., 212

dancing, 209–212
de Groot, A., 9–10, 27, 136–139
deception, 217–220
decision making, 197–201
declarative memory, 105
deliberate practice
  theory of, 243–246
  versus talent, 247–248
Desmurget, M., 174
Diamond, R., 56
diffusion tensor imaging (DTI)
  and adaptability, 183
  definition of, 16
digit span, 130
dopamine, 176
dorsal stream
  and musical notation, 76
  in auditory system, 40
  in visual system, 39
dorsolateral frontal cortex, 81
dorsolateral prefrontal cortex (DLPFC)
  and aging, 231
  and expert memorizers, 116, 117, 120
  and motor skill acquisition, 185
  and sports deception, 219
  and the neurology of sports anticipation, 217
  in board game problem solving, 154–157
dorsolateral prefrontal cortex (DLPFC)
  and auditory expertise, 82
  and gustative expertise, 87–91
  and tactile expertise, 83–85
double take of expertise, 227–229
Dragamski, B., 186

ecological validity, 136
Einstellung mechanism, 10–13
electroencephalography (EEG)
  and abacus calculations, 133–134
  and face perception, 53–54
  and fingerprint expertise, 72–74
  and motor expertise viewing, 204
  and tactile expertise, 84–85
  and the action observation network, 211–212
  definition of, 16
electromyography (EMG), 178–179
Ellmore, T. M., 117
emotion, 117
Engel, S., 68–71, 243
Engvig, A., 232
environmentalist perspective, 247
environments
  and brain development, 18–19
  and expertise, 2–3, 236–237
episodic memory
  and calculation expertise, 124–125
  definition of, 105
Ericsson, A., 110–114, 116, 118, 243–246
everyday expertise, 5–6, 214–215
expert performance approach
  and expertise, 228
  and expertise research, 27–30
expertise
  and aging, 229–234
  brain accomodation in, 15–27
  cognitive mechanisms in, 5–15
  definition of, 2–5
  double take of, 227–229
  road to, 234–235
  transfer to new areas, 223–225
expertise approach
  and expertise, 229
  and memory training, 109
  in cognitive neuroscience, 27–30
  research in, 228–234
  skill acquisition, 4
expertise domains, 3
expertise hypothesis, 56–57
expertise research, 27–30
experts, 3
extrastriate cortex, 38–39
eye movement tracking, 200–201

face perception
  and the FFA, 57–58
  development of, 19–20
  holistic processing in, 46–48
  hypotheses of, 56–57

face perception (cont.)
importance of in everyday life, 45
individual differences in, 49–51
neural implementation of, 51–56
face specificity view, 28
faces, 28–30
face-specificity hypothesis, 56, 58
FFA. *See* fusiform face area
find the best solution task, 136
fingerprint expertise, 71–74
fMRI. *See* functional magnetic resonance imaging
Fodor, J., 57
Frasnelli, J., 93
frontal pole (FP), 117
functional connectivity, 185
functional expansion
and neural implementation, 21–27
definition of, 19, 21
of expert's brain activation, 22–23
functional magnetic resonance imaging (fMRI)
and abacus calculations, 133–135
and auditory expertise, 79–80
and expert memorizers, 114
and motor expertise, 183–185
and olfactory expertise, 92
and the action observation network, 213–214
definition of, 15
of radiological expertise, 66–68
functional neuroimaging techniques, 15–16
functional reduction, 20–21
functional reorganization, 19
fusiform face area (FFA)
and board game expertise, 152–154
and face perception, 51–56
and musical notation, 75
and radiological expertise, 66, 69–71
and the expertise approach, 28–30
and visual expertise, 59–61
as a brain module, 57–58
fusiform gyri (FG)
activation to cognitive stimuli, 21–23
and aging, 232–234
and expert memorizers, 119–120
and holistic processing, 152–154
and olfactory expertise, 92
and radiological expertise, 66, 70
and tactile expertise, 84
and visual expertise, 60
and visual perception, 39
development of, 19

Gamm, R., 123–126
gamma-aminobutric acid (GABA), 183
Gaser, C., 81
Gauthier, I., 57, 74–76
Gaye, Marvin, 77
general expertise module, 28
gestalt, 62
gist, 62
Gladwell, M., 245–246
global processing
and wine expertise, 88
in radiological expertise, 62–65
global-focal theory, 65
Gobet, F., 11, 150, 236–237
Goldstein, R., 87
Gottfried, J., 92
gray matter
and aging, 229, 232–234
and expert memorizers, 117
and motor expertise, 186–187
and olfaction, 94
definition of, 16
in Heschl's gyrus, 81
Greebles, 57
Grenouille, Jean-Baptiste (fictional character), 91, 94
Gretzky, Wayne, 192–193
Grey, Jennifer, 46–47
Guardiola, Pep, 195
gustative expertise, 85–91
gustatory system
anatomy of, 41–42
in perceptual brain, 38
gyrus rectus, 94

half-move, 9
Haller, S., 67

Hampstead, B.M., 231–232
Hanakawa, T., 131–133, 135
Harel, A., 59–61
Harter, N., 193–195
Hatano, G., 128–129
Heschl's gyrus
  and auditory expertise, 81
  location of, 40
hierarchical structure, 161–162
hippocampus
  and aging, 231
  and blindness, 92
  and expert memorizers, 115, 120
  and expertise, 229
  and gustative expertise, 88
  and long-term memory, 104
  and spatial expertise, 162–165, 241
  in olfactory system, 42
holistic processing
  and board game expertise, 151–154
  and fingerprint expertise, 72–74
  and musical notation, 74–77
  and radiological expertise, 69–71
  hypotheses of, 56–57
  in face perception, 46–48
  in radiological expertise, 62–65
  N170 and FFA in, 51–56
Hu, Y., 116–117
Hyde, K. L., 242

incidental recognition paradigm, 197
individual differences
  and practice, 234–235
  definition of, 234
inferior frontal cortex, 181
inferior frontal gyrus (IFG)
  and auditory expertise, 78
  and expert memorizers, 119–120
  and radiological expertise, 68
  and the action observation network, 214, 215
inferior frontal sulcus (IFS), 124–125
inferior parietal lobe (IPL)
  and abacus calculations, 131, 132, 135
  and aging, 231
  and auditory expertise, 80
  and expert memorizers, 118–120
  and sports deception, 219
inferior posterior lobe, 217
inferior temporal cortex, 39
inferior temporal gyrus (IFG)
  and expert memorizers, 118
  and tactile expertise, 86
inferior temporal gyrus (ITG), 124–125
inferotemporal cortex
  and radiological expertise, 68
  development of, 19
  in perceptual brain, 38
insula
  and olfactory expertise, 93
  and sports deception, 219
  and the action observation network, 213, 215
  in gustatory system, 41
interference design, 128
intermediate-term memory, 111–112
intraparietal sulcus (IPS)
  and abacus calculations, 132
  and calculation expertise, 121–122, 124–125
  and motor expertise, 186
  and musical notation, 76
  and tactile expertise, 85
  and the action observation network, 210, 214, 215
introspection, 137
inverted face effect (IFE)
  and face perception, 47–48
  and Greebles, 57
  and N170, 53–54
  and the FFA, 51–53

Jäncke, L., 159–160
Jordan, Michael, 170–171, 192
juggling, 186–187

Kalakoski, V., 162
Kalamangalam, G. P., 117
Kanwisher, N., 52
Karpov, Anatoly, 101, 105, 108
Keenan, J. P., 82

kinematic information, 24–27
Kintsch, W., 112–114
Klein, M. E., 77, 82
knowledge structures
  and chunking, 194–195
  and the occlusion paradigm, 203
  and the road to expertise, 234–235
  definition of, 10
  in board game expertise, 139–144
Kondo, Y., 118–120
Kravitz, D., 59
Krupinski, E., 64
Kundel, H., 62
Kupers, R., 92

Landi, S. M., 182
Langer, R., 154
lateral occipital complex (LOC)
  and radiological expertise, 69
  and tactile expertise, 83–85
  and visual expertise, 60
  definition of, 39
Lee, Y.-S., 82
limbic system, 42
lingual gyrus (LG), 119–120
liquid-crystal occluding goggles, 199–200
Liu, J., 50, 54–55
longitudinal studies, 109–111
long-term memory (LTM)
  and calculation expertise, 124–126
  and pattern recognition, 141–144
  and the double take of expertise, 227
  and the method of loci, 108–109
  and working memory, 103–104
  definition of, 6, 103
  hierarchical structure of, 111–112
  knowledge structures in, 10
  longitudinal studies of, 110–111
  of expert's brain activation, 23–24
  pattern recognition in, 8
long-term working memory (LT-WM) theory, 112–114
LTM. *See* long-term memory
Lundström, P., 214
Luria, A., 107, 110

M1
  anatomy of, 172–174
  change in during skill acquisition, 178–183
magnetic resonance imaging (MRI) scanner, 178–183, 204
magnetoencephalography (MEG)
  and adaptability, 183
  and musical expertise, 191
  definition of, 15
Maguire, E., 114–115, 117, 120, 162–165, 240–241
McClure, S. M., 89
McLeod, P., 11, 236–237
meaningful encoding, 112
medial frontal cortex (MFC), 125
medial temporal cortex (MTC), 70
memorizers
  functional implementation of, 114–117
  natural, 106–107
  strategic, 107–109
  structural characteristics of, 117–118
  training studies, 118–120
memory expertise
  and long-term working memory, 112–114
  and randomization, 196
  memorizer types, 105–109
  natural memorizers and, 106–107
  neurology of, 114–118
  skilled memory and, 111–112
  training for, 109–111
memory systems
  and motor expertise, 195–197
  neurology of, 102–105
mental calculations, 23–24
mental calculators, 122–126
method of loci. *See also* visuo-spatial imagery
  and aging, 231, 232
  and emotion, 117
  and expert memorizers, 114–116, 119–120
  definition of, 108–109
middle frontal gyrus (MFG)
  and calculation expertise, 124–125
  and expert memorizers, 118–120

and sports deception, 219
and the neurology of sports anticipation, 217
middle temporal gyrus (MFG)
and motor expertise, 186
and tactile expertise, 86
and the action observation network, 215
and the neurology of sports anticipation, 217
in board game problem solving, 154–157
mild cognitive impairment, 231–232
mind/brain modules, 57–58
mind's ear, 79–80
mind's eye
and abacus calculations, 129–130
and expert memorizers, 120
and the method of loci, 109
definition of, 9
mirror neurons
and AON, 25–27
and measuring motor expertise, 25
and motor expertise, 207–209–212
science of, 208–209
mnemotechnics, 107–109, 118–120, 231
mnemonic strategies, 108
modules, 28
motion center (MT+), 38
motor expertise
anatomy of, 171–177
and functional adaptation, 170–171
and music, 188–192
as expertise domain, 13–15
cognitive mechanisms in, 192–203
definition of, 5
movement execution in, 14–15
neural implementation of, 24–27
neurology of, 204–220
studies of structural changes in, 186–187
motor imagery, 179–182
motor program
and motor expertise, 172
definition of, 25
motor system
adaptability of, 177–178
anatomy of, 171–177
skill acquisition in, 178–185
motor-evoked potential (MEP), 205–206
MT+, 38
Müller, Thomas, 192–193
multivariate voxel pattern analysis (MVPA), 66–67
muscle memory
and motor expertise, 171
definition of, 25
music motor expertise, 188–192, 241–243
musical notation expertise, 74–77
MVPA. *See* multivariate voxel pattern analysis

N170
and face perception, 53–56
and fingerprint expertise, 73–74
natural memorizers, 106–107
nature versus nurture, 238–243
neural scaffolding theory, 230
neurology
and olfactory expertise, 93–95
board game problem solving, 154–158
expertise the same in different fields, 225–227
in board game expertise, 145–160
memory systems, 102–105
nature versus nurture in, 238–243
of adaptability to new environments, 183
of anticipation in sports, 215–217
of deception in sports, 217–220
of face perception, 51–56
of memory expertise, 114–118
of motor expertise, 204–220
of radiological expertise, 65–71
of spatial expertise, 161–162
the FFA as a brain module, 57–58
neuropsychological approach, 30
neurotransmitter, 176
Neymar Jr., 28–29
Nodine, C., 62
non-declarative memory
and motor expertise, 172
definition of, 105
novices
and abacus calculations, 128–135
and board game expertise, 136–139

novices (cont.)
and global processing, 64
and motor expertise, 204–205
and object recognition, 146–148
and radiological expertise, 67–68
and the action observation network, 212
as control in expertise research, 27–30
numerical expertise. *See* calculation expertise
Nyberg, L., 231

Obama, Barack, 48
object recognition, 146–148
occipital cortex
and expert memorizers, 120
and olfactory expertise, 92
occipital face area (OFA), 54
occipital lobe
and motor imagery, 181
and radiological expertise, 68
and tactile expertise, 86
definition of, 37
in perceptual brain, 38
occipito-temporal junction (OTJ)
and calculation expertise, 124–125
and object recognition, 147–148
occlusion paradigm
and motor expertise, 13–14
in motor expertise, 201–203
olfactory bulb
and olfactory expertise, 91–92, 93, 94
in olfactory system, 42
olfactory expertise, 91–95, 232–234
olfactory sulcus, 94
olfactory system anatomy, 41–42
Olsson, C.-I., 214
operculum, 41
orbitofrontal cortex (OFC)
and aging, 232–234
and expert memorizers, 116, 118
and gustative expertise, 87–91
and olfactory expertise, 92–94
and the gustatory system, 41–42
in perceptual brain, 38
Outliers (book), 245–246
own-age effect, 51
own-race effect, 50–51

P300, 78
Pantev, C., 191
paradox of expertise, 112
parahippocampal gyrus (PHG)
and calculation expertise, 125
and expert memorizers, 119–120
and long-term memory, 104
and spatial expertise, 162–165
development of, 19
in board game problem solving, 154–157
in pattern recognition, 149–151
parahippocampal place area (PPA), 149–150
parietal lobe, 77
parieto-occipital junction (POJ), 103–104
Pascual-Leone, A., 178–179
pattern recognition
definition of, 8
in board game expertise, 141–144, 149–151
in motor expertise, 197–201
percept, 36
perception
adaptability of, 42–45
and reality, 36
perception anatomy
auditory system, 39–37
gustatory and olfactory systems, 41–42
tactile system, 41
visual system, 37–39
perceptual expertise
and action in sports, 209
and musical notation, 74–77
chunks/knowledge structures in, 10
definition of, 4
fingerprint expertise and, 71–74
radiology as an example of, 7, 12, 34–35, 65–71
perfect pitch, 77–82
Perfume (novel), 91, 94
Pesenti, M., 123–126
photographic memory, 106

piriform cortex
and aging, 233
and olfactory expertise, 94
in olfactory system, 42
piriform gyrus, 94
planum polare (PP), 82
planum temporale (PT), 81
Plassmann, H., 89–90
ply, 9
point light manipulation, 216–217
Pollack, S. D., 51
positron emission tomography (PET)
and auditory expertise, 78
and calculation expertise, 124–126
definition of, 16
postcentral gyrus
in perceptual brain, 38
in the somatosensory system, 41
posterior cingulate cortex (PCC), 219
posterior cingulate gyrus (pCG), 68
posterior dorsolateral prefrnotal cortex (pDLPFC), 79–80
posterior middle temporal gyrus (pMTG)
and object recognition, 147–148
board game problem solving, 154–157
in pattern recognition, 149–151
posterior middle temporal lobe (pMTL), 26–27
posterior parietal cortex, 39
posterior superior temporal sulcus
and AON, 210
and emotions, 54
practice
and expertise, 234–235
deliberate practice, 243–248
precentral gyrus, 190
precentral sulcus (PCS), 124–125
precuneus (PCun)
and expert memorizers, 119–120
and long-term memory, 104
in board game problem solving, 154–158
in pattern recognition, 149–150
prefrontal cortex, 229
premotor cortex (PM)
and abacus calculations, 130–133, 135
and expert memorizers, 117
and musical notation, 76
and sports deception, 219
and the action observation network, 210, 215
and the neurology of sports anticipation, 217
in board game problem solving, 154–157
in motor system, 172–174, 181
Price, C., 68
primary auditory area (A1), 39–37
primary gustatory area, 41
primary motor cortex (M1)
anatomy of, 172–174
change in during skill acquisition, 178–183
primary olfactory cortex
and blindness, 92
in olfactory system, 42
primary somatosensory cortex (S1), 41
primary visual area (V1)
and tactile expertise, 84
and visual expertise, 60
definition of, 37, 38
procedural memory
and motor expertise, 172
definition of, 105
production, 145
production system model, 144–145
prosopagnosia, 49
pruning, 20, 23, 159

radiological expertise
and expertise in other fields, 226
cognitive mechanisms in, 62–65
neurology of, 65–71
pattern recognition in, 142
Radue, E., 67
randomization paradigm, 196
Raz, A., 115–117
recall task
and board game expertise, 139
and motor expertise, 195–196
in pattern recognition, 150
relative pitch, 77–80
Renier, L., 92
retinotopic map, 37

retrieval cue, 103
retrieval structures
  and hierarchical knowledge, 111–112
  and LTM, 111
  and LT-WM, 113
retrosplenial cortex (RSC)
  and aging, 231
  and expert memorizers, 115, 120
  and long-term memory, 104
  and spatial expertise, 163
  in board game problem solving, 154–157
  in pattern recognition, 149–151
Richler, J., 50
Rizzolatti, G., 208–209
Rombaux, P., 92
Royet, J.-P., 94–95, 232–234

Saariluoma, P., 162
satisfaction of search (SOS), 12
schemas
  and chunking, 194
  in memory, 65, 113
Schlaug, G., 79–82, 189–192, 242
scripts, 194
secondary gustatory cortex, 41
secondary motor cortex, 173
secondary olfactory cortices
  and blindness, 92
  and olfactory expertise, 94
  in olfactory system, 42
secondary somatosensory area (S2), 41
semantic memory, 105
sensation, 36
senses
  and perception, 36–37
  auditory system, 39–37
  gustatory and olfactory systems, 41–42
  tactile system, 41
  visual system, 37–39
sensory homonucleus, 41
Seubert, J., 93
shogi, 154–158
short-term memory (STM)
  and motor expertise, 195
  and working memory model, 103–104
  definition of, 103
Simon, H., 140–141, 245
skill acquisition, 178–185
skill acquisition approach to expertise, 4, 194, 236–237
skilled memory theory, 111–112
smell, 42
Smith, Will, 48
social network, 220
somatosensory cortex
  adaptability of, 177–178
  and musical expertise, 191
  and musical notation, 76
  and the action observation network, 213
somatosensory perception, 41
Sommer, W., 55–56
somatotopic map, 41
spatial expertise
  cognitive mechanisms in, 161–162
  nature versus nurture in, 240–241
  neurology, 162–165
spatial occlusion, 201
speedup of encoding and retrieval, 112
sports, 212–215
Sports Gene, The (book), 246
storytelling strategy, 116–117
strategic memorizers, 107–109
striate cortex, 37
striatum
  and basketball expertise, 187
  definition of, 184
Stromeyer, C., III, 107
structural neuroimaging techniques, 16
superior longitudinal fasciculus, 160
superior memory. *See* memory expertise
superior parietal lobe (SPL)
  and abacus calculations, 130–133, 135
  and the action observation network, 210, 214, 215
  and the neurology of sports anticipation, 217
superior temporal gyrus (STG)
  and auditory expertise, 78, 80, 82
  and expert memorizers, 115
  location of, 40

superior temporal sulcus (STS)
and auditory expertise, 78, 80, 82
and face perception, 54
and the action observation network, 210
and the neurology of sports anticipation, 217
supplementary motor area
and motor skill acquisition, 185, 187
in board game problem solving, 154–157
in motor system, 172–174
supplementary motor area (SMA)
and motor imagery, 181
and the action observation network, 214
supramarginal gyrus (SMG)
and calculation expertise, 124–125
and musical notation, 76
and object recognition, 147–148
and working memory, 103
in pattern recognition, 150
Süskind, P., 91
Sylvian fissure (SF), 76

tactile experience hypothesis, 238–240
tactile expertise, 83–85, 238–240
Talent Code (book), 246
Talent Is Overrated (book), 246
talent perspective, 247–248
Tanaka, S., 130–131, 135
taxi driver expertise
nature versus nurture in, 240–241
spatial expertise, 161–165
telegraphy, 193–195
template theory (TT), 145
templates
and chunking, 194
and template theory, 145
in board game expertise, 141–144
temporal lobe
and AON, 26
and radiological expertise, 66
auditory areas of the, 39–37
development of, 19
of expert's brain activation, 22–23
temporal occlusion, 201, 215–217
thalamus
in motor system, 175
in olfactory system, 42
Thatcher, Margaret, 47–48
theory of biological limits, 247
Thicke, Robin, 77
think aloud technique
and board game expertise, 137–138
in cognitive expertise, 9
Thompson, P., 47–48
time paradox in sports, 198–201
tone recognition, 82
tonotopic maps, 40
top-down processing
and gustative expertise, 85–91
and pattern recognition, 142
and tactile expertise, 83–85
definition of, 37
training studies
and abacus calculations, 134–135
and aging, 231–232
definition of, 109
expert memorizer, 118–120
transcranial direct current stimulation (tDCS), 176
transcranial magnetic stimulation (TMS)
and brain plasticity, 43–45
and motor expertise, 205–206
and motor expertise viewing, 204
and musical notation, 191
in motor system, 173, 178–179, 183
transfer, 83
two-stage theory, 65
typing expertise, 187

use it or lose it principle, 164, 182–183

V1
and tactile expertise, 84
and visual expertise, 60
definition of, 37
Valenzuela, M. J., 232
Vanderkolk, J., 72–74
van Kooten, L. A. J., 54

ventral stream
in auditory system, 40
in visual system, 39
residing in temporal lobe, 23
ventrolateral prefrontal cortex (VFPC)
and abacus calculations, 131–133
and working memory, 103
verbal information, 103
verbal protocols, 137
visuo-spatial imagery. *See also* method of loci
and abacus calculations, 24, 126–135
and right side of the brain, 227–228
and the hippocampus, 162–165
and working memory, 103
visual cortex
adaptive nature of, 92–93
and olfactory expertise, 92
visual deprivation hypothesis, 238–240
visual expertise
and fingerprint expertise, 71–74
and musical notation, 74–77
and radiological expertise, 65–71
brain areas affecting, 59–61
face perception, 45–58
importance of in everyday life, 45
visual system, 85–91
voxel-based morphometry (VBM), 16, 183

Wan, X., 154–158
Ward, P., 197
Wenzel, U., 187
what pathway, 39
where/how pathway, 39
white matter, 16
Williams, A. M., 197
Williams, Pharrell, 77
Williams, Serena, 171–172, 225–226
Williams, Ted, 198–199, 235
wine selection expertise, 85–91
Wiseman, R., 85
Wolfe, J., 64
Wong, M., 238–239
Wong, Y., 74–76
Woollett, K., 241
working memory (WM), 103–104
Wright, M., 212, 215–217, 218–219

Zatorre, R., 78, 81–82