

Contents

	<i>Preface</i>	<i>page vii</i>
1	Introduction	1
	1.1 Motivation	1
	1.2 Basic concepts	3
	1.3 Outline of results	7
	1.4 Navigation	10
	1.5 Notation	12
2	Background facts	14
	2.1 Descriptive set theory	14
	2.2 Invariant descriptive set theory	16
	2.3 Forcing	18
	2.4 Absoluteness and interpretations	23
	2.5 Generic ultrapowers	31
	2.6 Idealized forcing	33
	2.7 Concentration of measure	42
	2.8 Katětov order and coding functions	42
3	Analytic equivalence relations and models of set theory	45
	3.1 The model $V[x]_E$	45
	3.2 The model $V[[x]]_E$	54
	3.3 The poset P_I^E	56
4	Classes of equivalence relations	62
	4.1 Smooth equivalence relations	62
	4.2 Countable equivalence relations	63
	4.3 Equivalence relations classifiable by countable structures	68
	4.4 Hypersmooth equivalence relations	76
	4.5 Analytic vs. Borel equivalence relations	78

5	Games and the Silver property	80
5.1	Integer games connected with σ -ideals	80
5.2	Determinacy conclusions	86
5.3	The selection property	90
5.4	A Silver-type dichotomy for a σ -ideal	97
6	The game ideals	100
6.1	σ -ideals σ -generated by closed sets	100
6.2	Porosity ideals	120
6.3	Laver forcing	134
6.4	Fat tree forcings	136
6.5	The Lebesgue null ideal	139
7	Benchmark equivalence relations	147
7.1	The E_0 ideal	147
7.2	The E_1 ideal	150
7.3	The E_2 ideal	172
8	Ramsey-type ideals	187
8.1	Halpern–Läuchli cubes	187
8.2	Silver cubes	190
8.3	Ellentuck cubes	196
8.4	Milliken cubes	202
8.5	Matet cubes	207
9	Product-type ideals	218
9.1	Finite products and the covering property	218
9.2	Finite products of the E_0 ideal	222
9.3	Infinite products of perfect sets	232
9.4	Products of superperfect sets	240
10	The countable support iteration ideals	244
10.1	Iteration preliminaries	245
10.2	The weak Sacks property	247
10.3	A game reformulation	248
10.4	The canonization result	255
10.5	The iteration of Sacks forcing	260
10.6	Anticanonization results	261
	<i>References</i>	264
	<i>Index</i>	268