CHAPTER ONE

A Guide to the Book

The neuroscience of language is a multidisciplinary field. The reader's primary interest may therefore lie in various classical disciplines, including psychology, neuroscience, neurology, linguistics, computational modeling, or even philosophy. Because readers with different backgrounds may be interested in different parts of this book, Chapter 1, Section 1.3 gives an overview of the book contents and the gist of each chapter. In Section 1.1, the general structure of the book is explained; subsequently, paths through the book are recommended for readers with different backgrounds and interests in Section 1.2.

1.1 Structure and Function of the Book

The fourteen chapters of this book are mainly designed to convey one single message: It is a good idea to think about language in terms of brain mechanisms – to spell out language in the language of neurons, so to speak. Making this point is not a new proposal. One can find similar statements in classical writings; for example, in Freud's monograph on aphasia (Freud, 1891) and other publications by neurologists in the late nineteenth century, and, of course, in modern brain-theoretical and linguistic publications (Braitenberg, 1980; Mesulam, 1990; Schnelle, 1996a). However, a systematic model of language at the level of neurons as to date is not available, at least, not an approach that would be both grounded in empirical research while at the same time attacking a wide range of complex linguistic phenomena.

Apart from the main message, this book puts forward two principle proposals: First, that words are represented and processed in the brain by strongly connected distributed neuron populations exhibiting specific topographies. These neuron ensembles are called *word webs*. Second, that

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grammar mechanisms in the brain can be thought of in terms of neuronal assemblies whose activity specifically relates to the serial activation of pairs of other neuron ensembles. These assemblies are called *sequence sets*. The proposal about word webs is presented in Chapter 4 and the one about sequence sets in Chapter 10. One may therefore consider Chapters 4 and 10 the core chapters of this book.

As it happens, new proposals elicit discussion, which, in turn, makes refinement of the original proposals desirable. The word web proposal is being refined in Chapters 5 and 8, and the proposal on grammar mechanisms is further developed in Chapters 11 and 12. As stressed in the Preface, several colleagues contributed to the refinements offered. The evolution of some of the ideas is documented in a recent discussion in the journal *The Behavioral and Brain Sciences* (Pulvermüller, 1999b). Summaries of ideas put forward here can be found in related review papers (Pulvermüller, 2001, 2002).

Apart from presenting the two main proposals, the book is designed to give the reader an introduction to basic knowledge from disciplines relevant in the cognitive neuroscience of language. Chapter 2 offers an introduction to neuroscience and cognitive brain processes. Chapter 3 introduces basics about classical aphasia research and modern neuroimaging of language. Two more introductory chapters follow approximately in the middle of the book. Chapter 6 features neural network approaches to language, and Chapter 7 introduces basics of syntactic theories. These introductory chapters were written to make the book "self-contained," so that ideally speaking no prior special knowledge would be required to understand it.

Interspersed between the chapters are five excursuses, labeled E1 through E5, which illustrate the functioning of brain models of language. In each excursus, one or more simple simulations are summarized that address an issue raised in the preceding chapter. Computer simulations of the main syndromes of aphasia (Excursus E1) are included along with simulations of the processing of simple (Excursus E2) and gradually more complex (Excursuses E3–E5) sentences in brain models of grammar. Some of the simulations are available as animations accessable through the Internet.

1.2 Paths Through the Book

Clearly, the reader can choose to read through the book from beginning to end. However, because not all issues covered by the book may be in the inner circle of one's personal "hot topics," it may be advantageous to have available alternatives to this global strategy. One alternative would be to take a glance at the main chapters (4 and 10) or at the introductory chapter concerning the topic one is particularly keen on. However, one may

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Table 1.1. Routes through the book recommended to readers primarily interested in neuroscience, linguistics, or neuronal modeling, respectively. Chapter numbers and headings are indicated. Headings are sometimes abbreviated. Excursuses are referred to by the letter E plus a number and by abbreviated headings. For further explanation, see text.

wish to dive deeper into the matter while still primarily following one's interests.

For this latter purpose, three paths through the book are offered for a reader primarily interested in neuroscience, linguistics, and neurocomputational modeling. If one chooses one of these options, one should be aware that the routes are not self-contained and consultation of other chapters may be relevant occasionally. To facilitate detection of relevant information in other chapters of the book, multiple cross-references have been added throughout.

The three paths through the book are presented in Table 1.1. Please consult the overview, Section 1.3, for details about chapter contents.

It is difficult to decide what to recommend to a reader primarily interested in psychology. Because psychology is a rather wide field, the best recommendation may depend primarily on the subdiscipline of interest. Readers interested in neuropsychology and psychophysiology can be recommended to follow the neuroscience route, whereas those interested in cognitive psychology may tend more toward modeling aspects. The neuroscience route would also be recommended to the reader focusing on neuroimaging or neurology. A philosopher may be most interested in the open questions that accumulate in Chapters 5, 12, and 14.

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1.3 Chapter Overview

1.3.1 Chapter 1: A Guide to the Book

The main purpose of the book and its structure are explained briefly. Recommendations are given concerning how to use the book if one is interested primarily in its neuroscience, linguistics, or modeling aspects. The gist of each book chapter is summarized briefly.

1.3.2 Chapter 2: Neuronal Structure and Function

Chapter 2 introduces basics about the anatomy and function of the neuron and the cortex. Principles of cortical structure and function are proposed that may be used as a guideline in cognitive brain research. The concept of a distributed functional system of nerve cells, called *functional web*, is introduced and discussed in the light of neurophysiological evidence.

1.3.3 Chapter 3: From Aphasia Research to Neuroimaging

Basics about *aphasias*, language disorders caused by disease of the adult brain, are summarized. Aphasia types and possibilities on explaining some of their aspects are being discussed. The issue of the laterality of language to the dominant hemisphere – usually the left hemisphere – is mentioned, and theories of laterality and interhemispheric interaction are covered. Basic insights in the functional architecture of the cortex as revealed by modern neuroimaging techniques are also in the focus. The conclusion is that some, but not all, insights from classical aphasia research about the localization of cortical language functions can be confirmed by neuroimaging research. However, language processes seem to be much more widely distributed than previously assumed. The question about the cortical locus of word semantics, as such, has found contradicting answers in recent imaging research.

1.3.4 Chapter 4: Words in the Brain

The proposal that words are cortically represented and processed by distributed functional webs of neurons is elaborated and discussed on the basis of recent neuroimaging studies. The data support the postulate that words and concepts are laid down cortically as distributed neuron webs with different topographies. The strongly connected distributed neuron ensembles representing words are labeled *word webs*. Word webs may consist of a phonological part (mainly housed in the language areas) and a semantic part

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(involving other areas as well). For example, processing of words with strong associations to actions and that of words with strong visual associations appears to activate distinct sets of brain areas. Also, different subcategories of action words have been found to elicit differential brain responses. This supports the proposed model.

1.3.5 Excursus E1: Explaining Neuropsychological Double Dissociations

A simulation is presented that allows for the explanation of neuropsychological double dissociations on the basis of distributed functional webs of neurons. The nonlinear decline of performance of the models with lesion size and its putative neurological relevance are also mentioned.

1.3.6 Chapter 5: Regulation, Overlap, and Web Tails

Chapter 5 deals with open issues remaining from earlier chapters. How could a regulation device controlling activity in the cortex be organized? How would words with similar meaning but different form, or words with similar form but different meaning, be realized in the brain? Would the brain's word processor be restricted to the cortex, or can word webs have subcortical "tails"? One postulate is that multiple overlap between cortical representations exists between word representations.

1.3.7 Chapter 6: Neural Algorithms and Neural Networks

An introduction into neural network models is given. McCulloch and Pitt's theory is sketched and perceptron-based simulations are featured. Symbolic connectionist approaches are also discussed briefly. Among the hot topics featured are the explanation of word category deficits as seen in neurological patients and the development of rules in infants'brains.

1.3.8 Chapter 7: Basic Syntax

A few terms and theoretical approaches to syntax are introduced. Phrase structure grammars, dependency grammars, and more modern proposals rooted in these classic approaches are discussed. Syntactic problems such as those associated with long-distance dependencies and center embeddings are mentioned. Chapter 7 ends with a list of issues with which grammar circuits should cope.

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1.3.9 Chapter 8: Synfire Chains as the Basis of Serial Order in the Brain

One type of serial-order mechanism in the brain for which there is evidence from neurophysiological research is featured. Called a *synfire chain*, it consists of local groups of cortical neurons connected in sequence, with loops also allowed for (*reverberatory synfire chain*). The synfire model of serial order is found to be useful in modeling phonological–phonetic processes. It is argued, however, that a synfire model of syntax does not appear to be fruitful.

1.3.10 Chapter 9: Sequence Detectors

A second type of serial-order mechanism exists for which there is evidence from brain research. It is the detection of a sequence of neuron activations by a third neuronal element called the *sequence detector*. The evidence for sequence detectors comes from various brain structures in various creatures. It is argued that sequence detectors may operate on sequences of activations of word webs, and that these may be part of the grammar machinery in the brain.

1.3.11 Chapter 10: Neuronal Grammar

Neuronal sets are defined as functional webs with four possible activity states: inactivity (O), full activation or ignition (I), sustained activity or reverberation (R) and neighbor-induced preactivity or priming (P). Reverberation and priming levels can vary. Grammar networks are proposed to be made up of two types of neuronal sets: word webs and sequence sets. Sequence sets respond specifically to word sequences. The lexical category of words and morphemes is represented by a set of sequence sets connected directly to word webs. Words that can be classified as members of different lexical categories have several mutually exclusive sets of sequence sets. Activity dynamics in the network are defined by a set of principles. A grammar network, also called *neuronal grammar*, can accept strings of words or morphemes occurring in the input, including sentences with long-distance dependencies. The hierarchical relationship between sentence parts becomes visible in the activation and deactivation sequence caused by an input string.

1.3.12 Chapter 11: Neuronal Grammar and Algorithms

Three types of formulas are introduced that describe a neuronal grammar network:

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- 1. *Assignment formulas* are definitions of connections between input units and lexical category representations and are analogous to lexicon or assignment rules of traditional grammars.
- 2. *Valence formulas* are definitions of lexical categories in terms of sequencing units and have some similarity to dependency rules included in dependency grammars.
- 3. *Sequence formulas* are definitions of connections between sequencing units and have no obvious counterpart in traditional grammars.

1.3.13 Excursus E2: Basic Bits of Neuronal Grammar

Simple word strings are discussed on the basis of grammar networks composed of sequence sets and word webs. How the network accepts a string and how the network behaves if it fails to do so is discussed.

1.3.14 Excursus E3: A Web Response to a Sentence

Processing of an ordinary sentence is simulated in a neuronal grammar architecture. The sentence exhibits six morphemes, subject–verb agreement, a distributed word, and other interesting properties.

1.3.15 Chapter 12: Refining Neuronal Grammar

A revision of the grammar model is proposed that requires stronger assumptions. The core assumption is that neuronal sets exhibit multiple states of reverberation and priming. In the new architecture, the relationship between words and lexical categories is now dynamic.

1.3.16 Excursus E4: Multiple Reverberation for Resolving Lexical Ambiguity

Implementation of multiple lexical category representations of words using mutually exclusive sets of sequence sets allows for modeling sentences in which the same word form is being used twice, as a member of different lexical categories.

1.3.17 Excursus E5: Multiple Reverberations and Multiple Center Embeddings

A network with dynamic binding between word and lexical category representations and the option to activate each neuronal set is introduced on the

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background of the machinery discussed in Chapters 10 and 11. This more advanced architecture now models the processing of grammatically complex sentences that include center embeddings.

1.3.18 Chapter 13: Neurophysiology of Syntax

Grammatically incorrect "sentences" elicit specific physiological brain responses. Two such physiological indicators of grammatical deviance are discussed. The neuronal grammar proposal is related to these data, and a putative neurobiological explanation for them is offered.

1.3.19 Chapter 14: Linguistics and the Brain

Linguistics and brain science must merge. This is reemphasized in Chapter 14 where putative advantages of a brain-based language theory are highlighted.

CHAPTER TWO

Neuronal Structure and Function

A realistic model of language must specify the mechanisms underlying language use and comprehension. What are the relevant mechanisms? It is certain that it is the human brain that provides the mechanisms realizing language, and it is almost equally certain that language mechanisms are organized as nerve cells and their mutual connections. A *realistic* model of language, therefore, must specify the putative organic basis of language use and language comprehension in terms of neurons, neuronal connections, and neuron circuits. This does not necessarily mean that the model must specify each and every single neuron that participates, but it does mean that the circuits believed to underlie language function should be specified as far as possible and relevant. Rather than saying that a language sound, word, or syntactic rule is represented in the brain, period, one may wish to learn in which way such sounds, words, or rules are laid down. Therefore, it is necessary to introduce known neuronal mechanisms and others that can be inferred from more recent data.

Chapter 2 gives a brief introduction to neuronal mechanisms, with special emphasis on those mechanisms that may be relevant for organizing language. The chapter first addresses questions about neuronal architecture or structure (Section 2.1). What is a nerve cell or neuron? What is the global structure of the *cortex*, the portion of the brain most important for language? The idea here is that these anatomic structures are related to the computations in which they are involved. The brain machinery is not just one arbitrary way of implementing the processes it realizes, as, for example, any hardware computer configuration can realize almost any computer program or piece of software. The claim is that, instead, the hardware reveals aspects of the program. *Neuronal structure is information* (Braitenberg, 1971). In other words, it may be that the neuronal structures themselves teach us about aspects of the computational processes that are laid down in these structures.

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The paragraphs on cortical structure detail a few structural features and elaborate on their functions as well.

As a next step, additional functional properties of the neuron are highlighted – in particular, the question of how information may be stored in nerve cells and their connections is addressed (Section 2.2). The structural and functional properties of the neuron and the cortex are summarized by three conclusions that are used later in the book as axioms or principles for theorizing about language mechanisms (Section 2.3). A few thoughts follow about how neurons in the cortex may interact to yield what is sometimes called the *cognitive* or *higher* brain functions (Section 2.4). These terms can refer to language-related processes, of course, but to other complex perceptual and action-related processes as well. Finally, the concept of a *functional web* is introduced and grounded in empirical evidence.

2.1 Neuronal Structure

2.1.1 Anatomy of a Nerve Cell

The functional element of the brain and the nervous system is the nerve cell, or *neuron*. Figure 2.1 shows an example of one type of neuron, so-called *pyramidal cells*. This is the most common neuron type in the largest structure of the human brain, the cortex. Like most other neuron types, a pyramidal cell consists of *dendrites*, a *cell body*, and an *axon*. In Figure 2.1, the cell body is the thick speck in the middle. The thicker lines departing from the cell body and running sideways and upward are the dendrites, and the thin line running downward is the axon. The dendrites and the axon branch multiply. The neuron receives signals from other neurons through its dendrites, and it transmits its own signals to other neurons through its axon and its many branches. Whereas the dendrites are short and hardly reach loci 1 mm away from the cell body, many pyramidal neurons have very long axon branches, in addition to the short axon branches shown in the figure. The long axon branch of a neuron can be 10 cm or more long, and its synapses can contact other neurons in distant cortical areas or subcortical nuclei.

Signals are passed between neurons by contact buttons called *synapses*. The synapses delivering incoming – or *afferent* – signals to the neuron are located mainly on the dendrites and a few sit on the cell body. The dendrites of pyramidal cells appear to be relatively thick in Figure 2.1 because they carry many hillocks, called *spines*, on which most of the afferent synapses are located (Fig. 2.2). The spine's size and shape may be related to the functional connection between two pyramidal neurons. Outgoing – or *efferent* – signals are transmitted through synapses at the very ends of the axon's branches.