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978-0-521-64557-7 - Level Set Methods and Fast Marching Methods: Evolving Interfaces  
in Computational Geometry, Fluid Mechanics, Computer Vision, and Materials Science

J. A. Sethian

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# Level Set Methods and Fast Marching Methods

**Evolving interfaces in computational geometry, fluid  
mechanics, computer vision, and materials science**

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J. A. Sethian

*University of California, Berkeley*



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