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LOGIC IN COMPUTER SCIENCE

Modelling and Reasoning about Systems

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LOGIC IN COMPUTER SCIENCE Modelling and Reasoning about Systems

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Foreword to the first edition

by

Edmund M. Clarke FORE Systems Professor of Computer Science Carnegie Mellon University Pittsburgh, PA

Formal methods have finally come of age! Specification languages, theorem provers, and model checkers are beginning to be used routinely in industry. Mathematical logic is basic to all of these techniques. Until now textbooks on logic for computer scientists have not kept pace with the development of tools for hardware and software specification and verification. For example, in spite of the success of model checking in verifying sequential circuit designs and communication protocols, until now I did not know of a single text, suitable for undergraduate and beginning graduate students, that attempts to explain how this technique works. As a result, this material is rarely taught to computer scientists and electrical engineers who will need to use it as part of their jobs in the near future. Instead, engineers avoid using formal methods in situations where the methods would be of genuine benefit or complain that the concepts and notation used by the tools are complicated and unnatural. This is unfortunate since the underlying mathematics is generally quite simple, certainly no more difficult than the concepts from mathematical analysis that every calculus student is expected to learn.

Logic in Computer Science by Huth and Ryan is an exceptional book. I was amazed when I looked through it for the first time. In addition to propositional and predicate logic, it has a particularly thorough treatment of temporal logic and model checking. In fact, the book is quite remarkable in how much of this material it is able to cover: linear and branching time temporal logic, explicit state model checking, fairness, the basic fixpoint х

Foreword to the first edition

theorems for computation tree logic (CTL), even binary decision diagrams and symbolic model checking. Moreover, this material is presented at a level that is accessible to undergraduate and beginning graduate students. Numerous problems and examples are provided to help students master the material in the book. Since both Huth and Ryan are active researchers in logics of programs and program verification, they write with considerable authority.

In summary, the material in this book is up-to-date, practical, and elegantly presented. The book is a wonderful example of what a modern text on logic for computer science should be like. I recommend it to the reader with greatest enthusiasm and predict that the book will be an enormous success.

(This foreword is re-printed in the second edition with its author's permission.)

Preface to the second edition

Our motivation for (re)writing this book

One of the leitmotifs of writing the first edition of our book was the observation that most logics used in the design, specification and verification of computer systems fundamentally deal with a *satisfaction relation*

$$\mathcal{M}\vDash\phi$$

where \mathcal{M} is some sort of *situation* or *model* of a system, and ϕ is a specification, a formula of that logic, expressing what should be true in situation \mathcal{M} . At the heart of this set-up is that one can often specify and implement algorithms for computing \vDash . We developed this theme for propositional, first-order, temporal, modal, and program logics. Based on the encouraging feedback received from five continents we are pleased to hereby present the second edition of this text which means to preserve and improve on the original intent of the first edition.

What's new and what's gone

Chapter 1 now discusses the design, correctness, and complexity of a SAT solver (a marking algorithm similar to Stålmarck's method [SS90]) for full propositional logic.

Chapter 2 now contains basic results from model theory (Compactness Theorem and Löwenheim–Skolem Theorem); a section on the transitive closure and the expressiveness of existential and universal second-order logic; and a section on the use of the object modelling language Alloy and its analyser for specifying and exploring under-specified first-order logic models with respect to properties written in first-order logic with transitive closure. The Alloy language is executable which makes such exploration interactive and formal. xii

Preface to the second edition

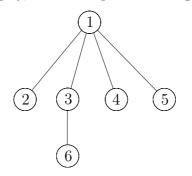
Chapter 3 has been completely restructured. It now begins with a discussion of linear-time temporal logic; features the open-source NuSMV model-checking tool throughout; and includes a discussion on planning problems, more material on the expressiveness of temporal logics, and new modelling examples.

Chapter 4 contains more material on total correctness proofs and a new section on the programming-by-contract paradigm of verifying program correctness.

Chapters 5 and 6 have also been revised, with many small alterations and corrections.

The interdependence of chapters and prerequisites

The book requires that students know the basics of elementary arithmetic and naive set theoretic concepts and notation. The core material of Chapter 1 (everything except Sections 1.4.3 to 1.6.2) is essential for all of the chapters that follow. Other than that, only Chapter 6 depends on Chapter 3 and a basic understanding of the static scoping rules covered in Chapter 2 – although one may easily cover Sections 6.1 and 6.2 without having done Chapter 3 at all. Roughly, the interdependence diagram of chapters is



WWW page

This book is supported by a Web page, which contains a list of errata; text files for all the program code; ancillary technical material and links; all the figures; an interactive tutor based on multiple-choice questions; and details of how instructors can obtain the solutions to exercises in this book which are marked with a *. The URL for the book's page is www.cs.bham.ac.uk/research/lics/. See also www.cambridge.org/052154310x

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Additionally, a number of people read and provided useful comments on several chapters, including Moti Ben-Ari, Graham Clark, Christian Haack, Anthony Hook, Roberto Segala, Alan Sexton and Allen Stoughton. Numerous students at Kansas State University and the University of Birmingham have given us feedback of various kinds, which has influenced our choice and presentation of the topics. We acknowledge Paul Taylor's LATEX package for proof boxes. About half a dozen anonymous referees made critical, but constructive, comments which helped to improve this text in various ways. In spite of these contributions, there may still be errors in the book, and we alone must take responsibility for those.

Added for second edition

Many people have helped improve this text by pointing out typos and making other useful comments after the publication date. Among them,

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