



# SOCIAL SCIENCE 1



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# WELCOME TO CAMBRIDGE SOCIAL SCIENCE

**Cambridge Social Science Second Edition** follows the new Primary Social Science curricula with complete coverage of the Science competencies.

- An **enquiry-based approach** with Big Questions promotes critical thinking around relevant Science topics.
- **Hands-on experiments and manual activities** engage students with the content in a child-friendly, memorable way.
- Three **competency-based projects with posters and assessments** encourage pupils to deepen their exploration of new concepts while strengthening their collaboration and presentation skills.
- A **new content review section** on every spread ensures that students have enough practice with new concepts to effectively consolidate their knowledge.
- **English speaking, listening, reading and writing skills** are developed while **grammar structures** presented in Cambridge Primary courses are systematically reinforced.
- **Exam vocabulary and practice for Cambridge English Qualifications** for young learners are featured in every level:
  - Level 1: Pre A1 Starters**
  - Level 2: A1 Movers**
  - Level 3: A1 Movers and A2 Flyers**
  - Level 4: A2 Flyers**
  - Level 5: A2 for Schools and B1 Preliminary for Schools**
  - Level 6: B1 Preliminary for Schools**

**Cambridge Social Science Second Edition** has been developed around the key Science competencies stipulated in the new curriculum. For every lesson you teach, the competencies covered by the content are listed on the corresponding Teacher's Book spread. In addition, the three level projects are supported by competency-based assessments.



**C1 Digital competency**  
Use digital devices and resources in a safe, responsible and efficient way.



**C4 Competency in self-awareness and empathy**  
Develop awareness of one's own and others' physical, emotional and social well-being.



**C7 Competency in historical awareness**  
Understand continuity and change in society and culture.



**C2 Scientific thinking competency**  
Use different techniques, instruments and modes of scientific thought to interpret and explain facts and phenomena occurring in their own natural, social and cultural environment.



**C5 Competency in preservation of natural and cultural heritage**  
Identify and understand relationships between systems in the natural, social and cultural environment to appreciate the value of cultural and natural heritage and preserve it.



**C8 Competency in cultural and social awareness and empathy**  
Value plurality and respect other cultures to build a more harmonious society that integrates EU values.



**C3 Problem-solving competency**  
Use design projects and computational thinking to cooperatively solve problems in interdisciplinary projects.



**C6 Competency in environmental sustainability**  
Develop awareness of human impact on the environment, including sustainable practices.



**C9 Citizenship competency**  
Recognise democratic values, human and child rights and the principles of the Spanish Constitution and the EU.

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## Course Components

**Pupil's Book with eBook:** Each unit includes hands-on experiments, manual activities, mixed-ability assessment and practice of the Cambridge English Qualifications for young learners. There are three competency-based projects per level: each **Our Project** includes an accompanying **Project Poster**, **Project Worksheet** and **Project Assessment Grid**. Pupils can find their eBook access code on the inside front cover of their Pupil's Book



**Activity Book with Digital Pack:** Each unit features activities that consolidate the concepts introduced in the Pupil's Book and practise the Cambridge English Qualifications for young learners. Self- or peer-assessments are included on the Activity Book project pages. The Digital Pack access code is on the inside front cover of the Activity Book.



**Teacher's Book with Digital Pack:** Teaching ideas are offered at each stage of the lesson and competencies are flagged. Each unit highlights Cambridge English Qualifications vocabulary and practice activities, as well as links to digital components. Teachers can access digital content using a unique code found on the inside front cover of the Teacher's Book.



**Flashcards:** Full-colour printed flashcards (Levels 1–4) bring Science topics to life. Digital flashcards are available for all levels.



## Digital components on Cambridge One platform

The digital components for **Cambridge Social Science Second Edition** are available on our new **Cambridge One** online learning platform.



**Presentation Plus:** Digital front-of-class presentation with interactive versions of the Pupil's Book and Activity Book and a variety of features to help pupils cement their understanding of key concepts.

- **interactive Pupil's Book and Activity Book activities**
- **documentary videos** for every Pupil's book unit
- **animations** to support the meaning of core concepts
- **digital flashcards**
- **class audio with scripts**

**Test Generator:** Features downloadable ready-made mixed-ability tests and allows teachers to build their own exams.

**Teacher's Resource Bank:** Includes teacher training videos; *Our Project* assessment grids, worksheets, posters, and self- and peer-evaluations; revision worksheets; concept maps; letters to parents; and downloadable class audios and videos.

**Practice Extra:** Teachers can set homework and track each pupil's progress. Provides extra practice in a way that rewards and motivates young learners.

# MEET OUR EXPLORERS

PAGES 4–5

## Objective:

Pupils will meet the characters that represent each unit of the book. Through them they will become familiar with the main topics and skills that they will study. By discussing the images and text on these pages, they will become curious and engaged with the study of social science. They will see how they too will become explorers as they navigate their way through the book and track their journey with their 'passport'.

## Key vocabulary

astronaut, buildings, dancing, flamenco, people, planets, space, thermometer, weather



## Warm up

Draw a smiley face on the board. Tell pupils something you like. Then ask pupils to tell a partner about something they like. Get class feedback and write popular answers on the board. Refer back to this at the end of the lesson and ask pupils if any of the items on the board are the same as the things the characters in the book like.

**MEET OUR EXPLORERS**

I like space and the planets!

Little Armstrong

I love dancing flamenco.

Little Baras

I like the weather and thermometers!

Little Fahrenheit

I like climbing mountains.

Little Hargreaves

I love people.

Little Menchú

I like interesting buildings.

Little Gaudi

**Let's explore:**

- Think about the things you need.
- Get ready and pack your things.
- Always respect your surroundings.

**Passport**

Name: \_\_\_\_\_

Age: \_\_\_\_\_

Put your fingerprint here when you complete a unit.

Welcome Unit	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
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**What do you like? Circle.**

- space and planets
- maps
- rivers and seas
- mountains and rocks
- school and friends
- helping at home

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## Main concepts

- Point to each character in turn and have pupils point too. Say *What's the name of the character? What does he / she like?* Ask *Which words tell you what he / she likes?* Ask pupils to repeat these words slowly and then a little faster.
- Ask pupils if they like these things (space, planets, dancing, the weather, climbing mountains, etc.). Stretch pupils a little more if appropriate and ask why they like them.
- Ask pupils to guess from the images what topics they will study and to circle the topics they like.
- Explain that as they finish a unit, they will put their fingerprint in the passport.

## Learn more

- Write on the board, *I'm \_\_\_\_\_. I like ...* Give an example and encourage pupils to write and draw their own sentence and picture in their notebook or on a piece of paper.
- Encourage pupils to practise saying their sentence and to show and tell a classmate.