

Maximum Likelihood for Social Science

This volume provides a practical introduction to the method of maximum likelihood as used in social science research. Michael D. Ward and John S. Ahlquist focus on applied computation in \mathcal{R} and use real social science data from actual, published research. Unique among books at this level, it develops simulation-based tools for model evaluation and selection alongside statistical inference. The book covers standard models for categorical data, as well as counts, duration data, and strategies for dealing with data missingness. By working through examples, math, and code the authors build an understanding about the contexts in which maximum likelihood methods are useful and develop skills in translating mathematical statements into executable computer code. Readers will not only be taught to use likelihood-based tools and generate meaningful interpretations, but they will also acquire a solid foundation for continued study of more advanced statistical techniques.

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Maximum Likelihood for Social Science

Strategies for Analysis

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Preface

This project began many years ago at the University of Washington's Center for Statistics and the Social Sciences (CSSS). There two ambitious graduate students, John S. Ahlquist and Christian Breunig (now at the University of Konstanz), asked Michael D. Ward if he would supervise their training in maximum likelihood methods so that they could be better prepared for taking more advanced CSSS courses as well as those in the statistics and biostatistics departments. Ward gave them a stack of materials and asked them to start by preparing a lecture on ordinal regression models. Ward subsequently developed a class on maximum likelihood methods, which he has taught at the University of Washington (where it is still taught by Christopher Adolph) and, more recently, at Duke University. Ahlquist has gone on to teach a similar course at Florida State, the University of Wisconsin, and UC San Diego.

The point of the course was singular, and this book has a simple goal: to introduce social scientists to the maximum likelihood principle in a practical way. This praxis includes (a) being able to recognize where maximum likelihood methods are useful, (b) being able to interpret results from such analyses, and (c) being able to implement these methods both in terms of creating the likelihood and in terms of specifying it in a computational language that permits empirical analysis to be undertaken using the developed model.

The text is aimed at advanced PhD students in the social sciences, especially political science and sociology. We assume familiarity with basic probability concepts, the application of multivariate calculus to optimization problems, and the basics of matrix algebra.

OUR APPROACH

We take a resolutely applied perspective here, emphasizing core concepts, computation, and model evaluation and interpretation. While we include a

chapter that introduces some of the important theoretical results and their derivations, we spend relatively little space discussing formal statistical properties. We made this decision for three reasons. First, there are several ways to motivate the likelihood framework. We find that a focus on a method's "desirable properties" in a frequentist setting to be a less persuasive reason to study maximum likelihood estimators (MLE). Instead we prefer to emphasize the powerful conceptual jump that likelihood-based reasoning represents in the study of statistics, one that enables us to move to a Bayesian setting relatively easily. Second, the statistical theory underlying the likelihood framework is well understood; it has been for decades. The requisite theorems and proofs are already collected in other excellent volumes, so we allocate only a single chapter to recapitulating them here. Rather, we seek to provide something that is missing: an applied text emphasizing modern applications of maximum likelihood in the social sciences. Third, and perhaps most important, we find that students learn more and have a more rewarding experience when the acquisition of new technical tools is directly bound to the substantive applications motivating their study.

Many books and even whole graduate training programs start with so-called Ordinary Least Squares (OLS). There is a certain logic to that. OLS is easy to teach, implement, and utilize while introducing a variety of important statistical concepts. OLS was particularly attractive in a world before powerful modern computers fit in our pockets. But OLS can be viewed as a special case of a more general class of models. Practically speaking, a limited range of social science data fit into this special case. Data in the social sciences tend to be lumpier, often categorical. Nominal, truncated, and bounded variables emerge not just from observational datasets but in researcher-controlled experiments as well (e.g., treatment selection and survival times). Indeed, the vast majority of social science data comes in forms that are profitably analyzed without resort to the special case of OLS. While OLS is a pedagogical benchmark, you will have to look hard for recent, state-of-the-art empirical articles that analyze observational data based on this approach. After reading this book and working through the examples, student should be able to fit, choose, and interpret many of the statistical models that appear in published research. These models are designed for binary, categorical, ordered, and count data that are neither continuous nor distributed normally.

WHAT FOLLOWS

We have pruned this book down from versions that appeared earlier online. We wanted the main text to focus entirely on the method and application of maximum likelihood principles. The text is divided into four parts.

Part I (Chapters 1–4) introduces the concept of likelihood and how it fits with both classical and Bayesian statistics. We discuss OLS only in passing,

highlighting how, under certain assumptions, it can be thought of as a maximum likelihood estimator. We identify and derive the major theoretical results and then show how to apply them in the context of binary response variables. Chapter 4 provides a discussion of how MLE is implemented computationally, with a particular emphasis on the \mathcal{R} computational environment.

Part II (Chapters 5 and 6) is the core of this volume. Its two chapters cover model selection and interpretation. Unique among texts at this level, we emphasize that model selection must occur prior to any inference about estimated parameters or other quantities. We argue explicitly for a wide application of an out-of-sample predictive heuristic in this area, something that is seeing increased attention with the machine learning revolution. In Chapter 6, we discuss how we might use the models we fit, and we focus on the power of modern computation to present nuanced and detailed interpretation of our statistical findings. We de-emphasize mechanical hypothesis testing against arbitrary null values, instead focusing on estimating meaningful quantities of interest and discussing our uncertainty around these estimates. In both chapters we include reflections on the mechanics and aesthetics of constructing tables and displays for effective communication, as well as thoughts on improving research transparency and credibility. While the material covered in this section is in no way unique to the study of maximum likelihood, we view this section as critical to continued progress in studying both maximum likelihood and more advanced statistical and computational topics.

Part III (Chapters 7–10) covers the Generalized Linear Model (GLM). Chapter 7 is short, introducing the basic structure of the GLM and some terminology and concepts. Chapters 8–10 present models for categorical variables, both ordered and nominal, as well as integer counts. Unlike some other texts for categorical data, these chapters are designed to be approached in a particular order and all rely on concepts and computational tools developed in Parts I and II.

In Part IV (Chapters 11 and 12) of the book we introduce more advanced topics. In Chapter 11 we begin the process of relaxing the standard assumption of conditional independence by presenting an introduction to duration models. This chapter is somewhat idiosyncratic, glossing over many of the details and complications one might expect in a full-fledged treatment of survival analysis, not to mention time series. Instead, we focus on how we can develop models for data that are inherently connected in time using likelihood tools and principles. Chapter 12 takes on the ubiquitous problem of missing data. We view this subject as woefully understudied in graduate training, while also presenting the pedagogical opportunity to discuss model construction and computation from a different perspective. We have also found that many of the most successful student replication projects came from critical interrogation of the earlier scholars' treatments of missing data.

Covering all the material in this book in a 15-week semester with beginning graduate students is certainly a challenge; doing so in a 10-week academic

quarter is even more demanding. In a quarter-length course or with first-year students we have found that Chapters 2, 4, and 7 are better left as reference, instead emphasizing intuition, computation, and examples. When the temporal budget constraint binds, we typically allow student interest to determine whether we focus on duration models or missing data.

SPECIAL FEATURES

This volume contains several special features and sections that deserve further elaboration.

Real Examples from Published Research

Each chapter contains at least one example drawn from actual published social science research. These examples use real data drawn from scholars' data repositories to illustrate the models, highlight the modeling assumptions involved, and present detailed interpretations. All these datasets are archived in the online repository accompanying this volume.

\mathcal{R} Code

This is an applied, computational text. We are particularly interested in helping students transform mathematical statements into executable computer code. \mathcal{R} has become the dominant language in statistical computing because it is object-oriented, based on vectors; still has the best statistical graphics; and is open-source, meaning it is free to students and has a large network of contributors submitting new libraries almost daily. The newest statistical tools generally appear in \mathcal{R} first.

We include code directly in the text in offset and clearly marked boxes. We include our own comments in the code chunks so students can see annotation clarifying computational steps. We also include \mathcal{R} output and warnings in various places to aid in interpreting actual \mathcal{R} output as well as trouble-shooting. All analysis and graphics are generated in \mathcal{R} . The online repository contains the \mathcal{R} code needed to reproduce all tables and graphics.

“In case you were wondering ...”

Throughout the text there are special boxes labeled “In case you were wondering” The purpose of the boxes is to provide basic information about important mathematical tools and statistical distributions. These are things not easily defined in the main text and likely already familiar to some readers while appearing *de novo* to others. Our goal is to provide this information at the point of need while setting it off from the main text and marking it as “supplemental.”

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We do not refer to the boxes directly in the main text, unlike equations, tables, figures, and code chunks. The title of the boxes reflects their function and status; they present supplemental information for the curious.

“Further Reading”

Each chapter ends with a “further reading” section. These sections all follow a similar format, with subheadings for “applications,” “past work,” “advanced study,” and “software notes,” depending on the context these have for different topics.

The “applications” section highlights two to four studies using the tools discussed in that chapter and published in major social science journals in the last four years. These studies are meant to be examples of the types of papers students might consider when choosing replication projects.

The “past work” section is designed to provide pointers to the major contributors to the development and popularization of these tools in the social sciences. The “advanced study” section collects references to more advanced texts and articles where interested students can look for more detail on the math or computational algorithms. We consulted many of these texts in writing this book.

In the “software notes” sections we collect references to the major \mathcal{R} libraries that we found useful in preparing the book or in conducting analysis ourselves. Since \mathcal{R} is open-source, these references will surely become stale. We nevertheless thought it beneficial to collect references to \mathcal{R} packages in a single place in each chapter.

NOTATION GLOSSARY

In our experience students often find mathematical notation a particularly frustrating barrier. To mitigate that problem we have included a notation “glossary” at the beginning of the book

ONLINE RESOURCES

The online repository, maxlikebook.com, accompanying this volume contains

- all datasets used in this volume,
- \mathcal{R} code for producing all tables and graphics,
- suggested problem sets and partial solutions, and
- some of our teaching slides.

We expect that repository content will evolve as we continue to teach this material and receive feedback from other instructors and students.

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Notes on Notation

We generally follow notational standards common in applied statistics. But to a student, notation can often prove a barrier. This notation “glossary” is meant to ease the transition to reading notation-heavy material and provide a place to look up unfamiliar symbols. The underlying assumption is that students have already been introduced to basic probability, calculus, and linear algebra concepts.

Random variables and sets are denoted using script capitals. Thus, for example, $X = \{\dots, -2, 0, 2, \dots\}$ denotes the set of even integers. $Y \sim f_N(0, 1)$ states that Y is random variable that is distributed according to a Gaussian normal distribution with mean of 0 and variance of 1. We will denote the set of admissible values for X (its support) as \mathcal{X} .

Both upper- and lowercase letters can represent functions. When both upper- and lowercase versions of the same letter are used, the uppercase function typically represents the integral of the lowercase function, e.g., $G(x) = \int_{-\infty}^x g(u) du$.

To conserve notation we will use $f_s(\cdot; \theta)$ to represent the probability distribution and mass functions commonly used in building Generalized Linear Models. θ denotes generic parameters, possibly vector-valued. The subscript will denote the specific distribution:

- f_B is the Bernoulli distribution
- f_b is the binomial distribution
- f_β is the Beta distribution
- f_c is the categorical distribution
- f_e is the exponential distribution
- f_{EV_1} is the type-I extreme value distribution
- f_Γ is the Gamma distribution
- f_{GEV} is the generalized extreme value distribution
- f_L is the logistic distribution

- f_{IL} is the log-logistic distribution
- f_m is the multinomial distribution
- f_N is the Gaussian (Normal) distribution
- f_{Nb} is the negative binomial
- f_P is the Poisson distribution
- F_W is the Weibull distribution

To conform with conventional terminology and notation in \mathcal{R} , we refer to one-dimensional vectors as *scalars*. Scalars and observed realizations of random variables are denoted using lowercase math script. $\Pr(Y_i \leq y_i)$ denotes the probability that some random variable, Y_i , takes a value no greater than some realized level, y_i .

Matrices are denoted using bolded capital letters; $\mathbf{X}_{n \times k}$ is the matrix with n rows and k columns. The symbol \top denotes matrix or vector transposition, as in \mathbf{X}^\top . Vectors are represented with bolded lowercase letters, e.g., \mathbf{x}_i . In our notation we implicitly treat all vectors as *column* vectors unless otherwise stated. For example, \mathbf{x}_i is a column vector even though it may represent a row in the $\mathbf{X}_{n \times k}$ matrix. “Barred” items denote the sample mean e.g., \bar{y} .

Lowercase Greek letters are typically reserved for parameters of models and statistical distributions. These parameters could be either scalars or vectors. Vectors will be expressed in bold font. Where more specificity is needed we will subscript.

“Hatted” objects denote fitted or estimated quantities; when used in the context of an MLE then hatted objects are the MLE. For example, β might be a regression parameter and $\hat{\beta}$ is the estimated value of that parameter.

Common functions, operators, and objects:

- \propto means “is proportional to”
- \sim means “approximately distributed as”
- \xrightarrow{d} means “convergence in distribution.”
- \xrightarrow{p} means “convergence in probability,” what some texts denote plim .
- $\mathbb{1}(\cdot)$ is the indicator function that returns a 1 if true and a 0 otherwise.
- $\text{cov}(\cdot, \cdot)$ is the covariance function
- $\det(\cdot)$ is the determinant of a square matrix
- $E[\cdot]$ is the expectation operator
- $\exp(\cdot)$ is the exponential function
- $\Gamma(\cdot)$ is the Gamma function
- \mathbf{I}_n is the $n \times n$ identity matrix
- $\mathcal{I}(\cdot)$ is the expected Fisher information
- $I(\cdot)$ is the observed Fisher information
- *iid* means “independently and identically distributed.”
- $\Lambda(\cdot)$ is the logistic cumulative distribution function
- \log is the logarithm. If no base is given, then it denotes the natural logarithm (base e)

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Notes on Notation

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- ∇ is the gradient vector of some function.
- $\Phi(\cdot)$ is the standard Normal cumulative distribution function
- $\phi(\cdot)$ is the standard Normal density function
- $\Pr(\cdot)$ denotes probability
- $\text{var}(\cdot)$ is the variance function