

Index

- (5, 2) block code, 330, 333, 334
- (6, 4) block code, 337
- (7, 3) block code, 336
- 16-QAM, 361
- 4-PAM, 5, 30, 153, 202, 205, 208, 212, 223, 232, 258, 293, 326, 342
- 4-QAM, 360
- 6-PAM, 307

- adaptive components, 191
- adaptive derotation, 386
- adaptive element, 55–56, 65, 114
 - Costas phase tracking, 208
 - CV clock recovery, 256
 - DD equalization, 288
 - DD for phase tracking, 212
 - DMA equalization, 291
 - LMS equalization, 285
 - LMS for AGC, 123
 - output power, 261
 - PLL for phase tracking, 203
 - SD for phase tracking, 198
 - simple AGC, 123
 - testing, 355
- Aeneid, 314
- AGC, 55, 120–128, 166, 175
- aliasing, 28, 51, 52, 99, 102
- alphabet, 4, 35, 152, 211, 291, 323
- AM
 - large carrier, 81, 419
 - suppressed carrier, 84, 419
- analog vs digital, 11, 28, 30, 121
- Anderson, J. B., 39, 377, 380, 402
- angle formulas, 405
- automatic gain control, *see* AGC
- averaging, 122–124, 199, 256, 261, 285, 442–450
- averaging and LPF, 442

- bandlimited, 18, 101, 418
- bandpass filter, *see* BPF
- bandwidth, 8, 18, 85, 101, 102, 155, 230, 414
- bandwidth vs data rate, 319
- bandwidth vs SNR, 320
- Barry, J. R., 383, 396, 402
- baseband, 9, 247, 251, 271, 285
- Baum, Frank, 310
- Bello, P. A., 79
- B^3G transmitter, 187–190, 215, 265, 354, 451–459
- binary arithmetic, 329
- binary to text, 154
- Bing, B., 356
- Bingham, J. A. C., 356, 377, 392–393, 402
- bit error rate, 36
- bit error vs symbol error, 310
- bits definition, 307
- bits to letters, 4, 153
- bits to text, 4, 153
- blind equalization, 289, 290
- block codes, 314
- BPF, 22, 24, 46, 60, 63, 76, 141, 151, 377
 - phase shift, 196, 197, 203
- Buracchini, E., 356
- Burrus, C. S., 151

- capacity, *see* channel capacity
- carrier
 - frequency, 17, 20, 22
 - recovery, 9, 33, 192–221, 367
 - recovery, tuning, 351
- Carroll, Lewis, 310
- CD encoding, 339
- CDMA, 22
- cell phones, 17
- center spike initialization, 292
- Cervantes, M., 314
- chain rule, 410
- channel, 5, 11, 62, 164, 179, 221, 237, 260, 266, 270, 272
- channel capacity, 37, 318–323
- CIRC encoder, 339
- clock recovery, 33, 251–269
 - decision-directed, 256
 - output power, 261
 - tuning, 351

- cluster variance, 174, 251, 254, 256
- code division multiplexing, *see* CDMA
- codeword, 333
- coding, 4, 37, 303–340
 - block, 314, 328
 - channel, 328
 - efficiency, 324
 - instantaneous, 324
 - majority rules, 328
 - prefix, 324
 - source, 323–327, 339
 - variable length, 325
- colored noise, 414
- complex equalization, 282
- complex-valued modulation, *see* modulation
- component architecture, 15
- compression
 - mp3, 327
 - uencode, 327
 - zip, 327
- computers and meaning, 310
- constellation diagram, 174, 379
- convolution, 23, 70, 72, 131, 142, 156, 158, 275, 408
- correlation, 152, 157–160, 172, 178, 245, 374, 426
- correlation vs convolution, 160
- Costas loop
 - PAM, 206
 - QAM, 367–374
- Costas, J. P., 225
- Couch, L. W. III, 39
- data rate, 8, 102
- data rate vs bandwidth, 319
- DD, *see* decision-directed
- decision, 35, 174
 - directed equalization, 288
 - directed phase tracking, 211
 - hard, 35
 - soft, 36, 176
- decoder, 328
- delay spread, 270, 272
- δ function, 65
 - discrete, 67
 - sifting property, 66, 131
 - spectrum, 67
- demodulation, *see* modulation
- demodulation via sampling, 103
- dependence of English text, 311
- derotation, 385
- design methodology, 345
- destructive interference, 339
- dice, 307
- difference equation, 65, 430
- differential encoding, 375
- digital radio, 1, 14, 342
- discrete frequencies, 132
- dispersion minimization, 290, 386
- distortionless, 238
- DMA, *see* dispersion minimization
- Don Quixote, 314
- Doppler effect, 25, 64
- downconversion, 25
 - via sampling, 103
- downsampling, 51, 109, 161, 173, 185
- dual PLLs, 218
- duality, 23, 407
- dynamic range, 121
- efficiency, 324
- electromagnetic transmission, 16
- encoder, 328, 333
- encoding a CD, 339
- energy, 18, 409, 425
- English
 - dependency, 311
 - frequency of letters, 311
 - random, 312
- entropy, 315–318, 324
- envelope, 81, 416–420
- envelope detector, 416
- equalization, 27, 34, 56, 270–302, 387–391
 - blind, 289, 290
 - complex, 282
 - dispersion minimization, 290
 - fractionally spaced, 283
 - initialization, 289, 292, 353
 - tuning, 352
- error measures, 35
- error surface, 118, 125, 200, 207, 213, 259, 261, 263
- errors in transmission, 308
- Euler's formulas, 404
- exclusive OR, 329
- eye diagram, 173, 181, 185, 231–237, 241, 250, 435
- fading, 10, 64, 127, 175
- FDM, 22, 25, 29, 60
- FFT, 18, 42, 131, 133–141, 422–424
 - frequency estimation, 194
 - of a sinusoid, 136
 - phase estimation, 195
 - vs DFT, 424
- filter design, 76, 77, 130, 141, 146
- filters, 23, 46, 62, 141, 275
- final value theorem, 117, 408, 410, 431
- firpm, *see* MATLAB firpm
- fixes, overview, 191
- flat fading, 175
- Fourier transform, 18, 41, 131, 405–408

- meaning of, 422
 - vs DFT, 421
 - fractionally spaced equalization, 283
 - frame, 4
 - Franks, L. E., 225
 - frequency, 16
 - carrier, 20
 - content, 19, 20, 40
 - discrete, 132
 - division multiplexing, *see* FDM
 - domain, 23, 40, 72, 132, 140, 421
 - intermediate, 29, 93, 130, 192
 - measuring, 18
 - of letters in English, 311
 - offset, 85, 88, 179, 184, 266
 - radio, 9
 - resolution, 140
 - response, 23, 65, 74, 133, 432
 - scale, 408
 - selectivity, 27
 - shift, 407
 - synchronization, 85
 - tracking, 216, 218
 - translation, 9, 17, 20, 21, 24, 54, 80–97, 103, 192
 - freqz, *see* MATLAB freqz
 - gain of a linear system, 426
 - Galois fields, 339
 - generator matrix, 328
 - Gitlin, R. D., 397, 403
 - gong analysis, 139, 149
 - gradient, 34
 - gradient descent, 114
 - Gray code, 154, 361
 - Hamming
 - blip, 156, 169, 194, 228, 233
 - distance, 333
 - wide blip, 230
 - hard decision, 174
 - Haykin, S., 39, 56
 - HDTV, 102
 - header, 158, 344, 454
 - high-side injection, 93
 - highpass filter, *see* HPF
 - Hilbert transform, 407, 420
 - hill climbing, 115
 - HPF, 24, 46, 141
 - Huffman code, 37, 324
 - human hearing, 102
 - ideal
 - channel, 5
 - receiver, 4, 5, 13, 58, 165
 - transmitter, 165
 - important message, 167
 - impulse response, 23, 65, 70, 74, 131, 141, 142, 270
 - impulse sampling, 100
 - independence
 - of English text, 311
 - independent events, 306
 - information, 37, 303
 - and complexity, 308
 - and uncertainty, 305
 - axioms, 306
 - definitions, 304
 - in a letter, 308
 - in digits of π , 308
 - vs meaning, 310
- initialization, center spike, 292
 - instantaneous code, 324, 325
 - instructor, to the, vii
 - integration layer, 341
 - interference, 10, 59
 - intermediate frequency, 29, 93, 192, 342
 - interpolation, 11, 110, 257, 262
 - intersymbol interference, *see* ISI
 - ISI, 34, 229–230, 241, 247, 266, 270, 273, 387, 435
 - iteration, 447
 - Jablon, N. K., 394, 403
 - Jayant, N., 356
 - jitter, visualizing, 231
 - Johnson, C. R. Jr., 129, 302
 - Lathi, B. P., 39
 - least mean square algorithm, 285, 388
 - least squares, 277
 - Lee, E. A., 375, 386, 395, 402
 - Leibniz rule, 410
 - letters to bits, 4, 153
 - linear, 20, 23, 407, 422
 - linear block codes, 37
 - linear filters, 59, 65, 70, 130–151
 - linear vs nonlinear codes, 335
 - LMS, *see* least mean squares
 - local minima, 118
 - logical AND, 329
 - lookfor, *see* MATLAB lookfor
 - low-side injection, 93
 - lowpass filter, *see* LPF
 - LPF, 23, 141, 171
 - LPF and averaging, 442
 - M^6 receiver, 342–356
 - majority rules, 328, 332
 - marker, 162, 172, 178, 344, 454
 - matched filter, 242–249
 - mathematical prerequisites, v

- MATLAB
- AGC, 124
 - averaging, 124
 - block code, 331
 - clock recovery, 258, 262
 - convolution, 70, 237
 - correlation, 158
 - DMA equalizer, 292
 - envelope, 416
 - equalizer
 - DD, 289
 - LMS, 286
 - LS, 278
 - error surface, 125, 213, 259
 - eye diagrams, 233
 - FFT, 135
 - filter, 47, 48, 70, 142, 237
 - firpm, vii, 47, 77, 146, 415
 - frequency response, 74
 - frequency tracking, 219
 - freqz, 143
 - help, 42
 - ideal receiver, 169
 - ideal transmitter, 168
 - interpolation, 112
 - lookfor, 42
 - matched filter, 244
 - mod, 329
 - noise, 413
 - phase tracking, 198, 204, 208, 212
 - plotspec, 42, 51
 - quantalph, 53, 161
 - rand vs randn, 414
 - random, 43
 - random sentences, 312
 - remez, 47
 - resample, 113
 - reshape, 233
 - sampling, 98, 108
 - source code, 326
 - spectrum of a pulse sequence, 228
 - timing recovery, 258, 262
 - toeplitz, 276
 - maximum phase, 430
 - maximum-length pseudo-noise sequence, 162
 - McClellan, J. H., 56, 151
 - mean, 413
 - Meyr, H., 268, 356, 394, 403
 - minimum distance, 333, 338
 - minimum phase, 430
 - Mitola, J. *et al.*, 356
 - Mitra, S., 57
 - mixers, 53–54
 - mixing, 81
 - mod, *see* MATLAB mod
 - modular arithmetic, 329, 337
 - modulation, 9, 17, 20
 - complex-valued, 359
 - large carrier, 81
 - quadrature, 90–93, 283, 417
 - quadrature amplitude, 357–403
 - single sideband, 81
 - small carrier, 84–90
 - vestigial sideband, 81
 - Morse code, 323
 - moving average, 442
 - mp3 compression, 327
 - multipath, 10, 27, 34, 61, 179, 182, 270, 272–273, 435
 - mystery signal, 355
 - Nahin, P. J., 97
 - naive receiver, 12
 - Nevermind, 344
 - noise, 42, 77, 179
 - broadband, 60, 76, 180, 242, 412
 - colored, 414
 - in-band, 10, 60
 - narrowband, 61, 270, 412
 - out-of-band, 10, 60
 - simulating, 412–415
 - spectrum of, 413
 - thermal, 60, 76
 - white, 245, 412
 - nonlinear, 20
 - nonlinear vs linear codes, 335
 - nonlinearities, 52–53, 196, 197, 376, 416
 - nonreturn to zero, 236
 - number of particles in the Universe, 336
 - numerical approximation to derivative, 256, 262
 - Nyquist
 - frequency, 50
 - pulse, 237–242, 247
 - rate, 101
 - sampling theorem, 28, 101
 - open eye, 185, 232, 266, 278, 287, 290, 435
 - open-eye measure, 436
 - Oppenheim, A. V., 56
 - optimization, 34, 114
 - oscillators, 44–46, 192, 210
 - other users, 60, 270
 - output power, 251, 254
 - oversampling, 109, 156, 168, 194, 228, 236
 - PAM, 5
 - parity check, 328, 330
 - Parseval's theorem, 133, 408, 425
 - passband, 141
 - pedagogical method, iv
 - performance function, 114, 263, 293, 381

- Costas loop, 207
- CV timing recovery, 256
- DD carrier recovery, 211
- DD equalization, 289
- DMA equalization, 291
- for QAM, 381–383
- LMS equalization, 284
- LMS for AGC, 122
- LS equalization, 276
- output power, 261
- PLL carrier recovery, 203
- SD carrier recovery, 198
- simple AGC, 123
- period offset, 185
- periodicity, 49, 101, 406
- phase
 - ambiguity, 374
 - maximum, 430
 - minimum, 430
 - offset, 86, 87, 179, 183, 192
 - shift, 404
 - splitter, 366
 - synchronization, 86
- phase tracking
 - analysis, 206
 - Costas loop, 206, 367, 376
 - decision-directed, 210
 - dual algorithm, 218
 - phase-locked loop, 55, 202, 375
 - squared difference, 197
- PLL, *see* phase tracking
- Porat, B., 57
- power, 18, 76, 84, 120, 242, 409, 413, 425
 - and correlation, 426
- power spectral density, 242, 245, 409, 425–427
- PPM, 362
- prefix code, 324, 325
- Proakis, J. G., 39, 379, 403
- probability, use of, *v*
- properties of discrete-time signals, 132
- pulse amplitude modulation, *see* PAM
- pulse shaping, 30–32, 155, 160, 161, 172, 194, 226–249, 251, 273
- pulse train, 68, 99
- pulse-matched filtering, 160, 172
- pulse-phase modulation, *see* PPM

- QAM, 357–403
- Q^3AM receiver, 397, 398
- QPSK, 361, 377, 383
- quadrature phase shift keying, *see* QPSK
- quantization, 36, 161, 211
- Qureshi, S. U. H., 302

- radio
 - AM, 17, 21, 80
 - digital, 14, 342
 - FM, 17, 21
 - raised cosine pulse, 239, 240, 248, 406
 - rand, *see* MATLAB random
 - random
 - numbers, 413
 - seed, 414
 - receive filtering, 160, 226–249, 251
 - receiver
 - \mathcal{M}^6 , 342
 - Q^3AM , 397, 398
 - design, 345
 - ideal, 165
 - smart, 16
 - testing, 350, 355
 - reconstruction, 110
 - rectangular pulse, 8, 31, 72, 111, 238, 248, 406
 - redundancy, 37, 304, 308–315
 - Reed, J. H., 356
 - Reed–Solomon codes, 339
 - replicas, 23, 24, 100, 103
 - resample, *see* MATLAB resample
 - reshape, *see* MATLAB reshape
 - resolution in time vs frequency, 140, 423
 - Robbins, T., xiii

 - sampling, 11, 28, 33, 49, 98–129, 251
 - for downconversion, 103
 - sampling theorem, 28
 - Schafer, R. W., 57
 - Schwarz’s inequality, 243, 245, 410
 - scrambling, 162
 - seed for random numbers, 414
 - Sethares, W. A., 302
 - Shannon, C., 3, 37, 305, 308, 312, 340
 - sifting property of impulse, 410
 - signal, 40, 41, 131
 - Signal Processing First, *v*
 - signal-to-noise ratio, *see* SNR
 - simple average, 442
 - simulating noise, 412–415
 - sinc function, 8, 31, 72, 111, 138, 236, 238, 248, 406
 - sine wave, 21
 - spectrum, 69
 - single-sideband modulation, 81
 - sketching frequency response, 432
 - SNR, 60, 76, 244
 - SNR vs bandwidth, 320
 - soft decision, 174
 - software-defined radio, 2, 14, 342, 356
 - source coding, 37
 - source recovery error, 251, 256, 261, 276, 285
 - source vs channel coding, 304

- sources of error, 348
- spectrum, 41, 132, 135
 - δ function, 67
 - magnitude, 18, 23
 - of a pulse sequence, 227
 - phase, 18
 - sine wave, 69
- square-law mixing, 88
- square-root raised cosine, *see* SRRC
- squared error, 35
- squaring, 52, 195, 207
- SRRC, 113, 236, 240, 248, 344, 406
- steepest descent, 114
- Steiglitz, K., 151
- step
 - 1 to build a radio, 1
 - 2 basic components, 15
 - 3 idealized receiver, 58
 - 4 adaptive components, 191
 - 5 putting it all together, 341
- step function, 407
- stepsize, 116, 123, 126, 199, 204, 209, 220, 257, 262, 287, 290, 292, 350, 353, 371, 447
- Stonick, V., 57
- stopband, 141
- Stremler, F. G., 39
- symbol error vs bit error, 310
- symbol recovery error, 35, 271
- symmetry, 132, 405, 407
- synchronization, 7, 33–34
 - carrier, 9, 192
 - frame, 7, 34, 154, 161, 177, 344, 353, 454
 - frequency, 85
 - phase, 86
 - unnecessary, 84
- syndrome table, 330, 336, 338
- system, 40, 131

- tapped-delay line, 275
- Taylor, F. J., 56
- TDM, 22
- temperature in Wisconsin, average, 443
- testing the receiver, 350
- text to binary, 154
- text to bits, 4, 153
- Through the Looking Glass*, 310
- time, 250
 - delay operator, 428
 - division multiplexing, *see* TDM
 - domain, 23, 40, 132, 140, 421
 - resolution, 140
 - shift, 408, 410, 428
- timing, 33
 - jitter, 7
 - offset, 6, 179, 185
 - recovery, 251–269, 380–384
- Toeplitz matrix, 276, 278
- tracking, 124
- trade-offs, 350
- training sequence, 273, 284, 344, 454
- transfer function, 74, 133, 430
- transition
 - band, 142
 - probabilities, 313
- transmitter
 - B^3IG , 187, 451
 - design, 343
 - ideal, 165
- transpose, 411
- Treichler, J. R., 394, 403
- trial and error, 350
- trigonometric identities, 404
- tuning the receiver, 350
- TV, 17

- uniform sampling, 50
- unit circle, 430
- unit delay, 429

- variable length code, 323
- variance, 413
- Vergil, 314
- Verne, Jules, 314
- vestigial sideband modulation, 81

- wavelength, 16
- what if?, 3, 167, 178
- whatever, 344
- Widrow, B., 129
- wiener, 168
- Wizard of Oz*, 310, 325, 327

- zip compression, 327
- Z-transforms, 409, 428–434